Facundo Bilotto
UX/UI Designer

SUMMARY

I'm a digital product designer with a user-center approach. My task is to recognize user needs and business opportunities, turning complex problems into simple solutions.

MAIN SKILLS

- User and market research
- Information architecture
- Usability studies
- Wireframing
- 3D modeling
- Presentations
- Prototyping
- Design system
- Accessible design
- Agile methodologies
- Design thinking

- Figma
- Adobe XD
- Framer
- Photoshop
- Spline
- Basic knowledge of Illustrator

SOFT SKILLS

- Clear communication
- Time management
- Organization
- Teamwork
- Creativity
- Problem-solving

LANGUAGES

- Spanish native

- English **level b2**

INFORMATION

Location	Argentina
Phone	(54) 2284 587215
Email	facundobilotto@gmail.com
Linkedin	linkedin.com/in/facubilotto
Portfolio	facundobilotto.framer.website

EMPLOYMENT HISTORY

Product designer

Boredrawr   Jun 2023

- Led a project, **creating a 5-day design strategy** inspired by Design Sprint. I held the role of **facilitator of team workshops** in research and ideation, managed design documentation and prototypes, and coordinated with the development team.

UX/UI designer

Freshouse   Agust - December 2022

- I carried out a project in which I addressed the problem of **rentals in Argentina**, in charge of **the entire UX process**, from research to prototyping, going through wireframes, style guide, high fidelity design and more.

musical composition for film

"Lo que brilla en el silencio"   September 2019

- In charge of creating a narrative music that accompanies the story that the project wants to tell, teamwork at the service of a script and a director. **MUA award winning project**

EDUCATION

UX DESIGN PROFESSIONAL

Google   January - December 2022

- Completed a rigorous **15-module training** designed to prepare me for UX/UI work.
- I learned about the fundamentals of **UX Research, inclusive desig**n, **design system** development, low and high fidelity **prototyping**, and tools like Figma and Adobe XD.
- **I developed 3 projects**, including a rental project in Argentina, in which I designed a solution that allows users to save up to 60% when renting.

Diseño avanzado de UX/UI

Coderhouse   April-July 2023

- Redesigned the Midjourney AI tool after rigorous research, creating a **new monetization policy**, and identifying and fixing areas of user leakage.

Degree in Musical Composition

Universidad nacional de La plata   2017-2020

- Complete 3 years of the musical composition career, work as a musical teacher, and composer of music for film in different film crews.