## Matthew Pichola, UX Designer

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# The Tactile Group, Lead UX/UI Designer March 2023 - January 2024 | Remote, USA

As the only designer, I researched and addressed usability and accessibility concerns for complex enterprise software for the Department of Education. Engaging with stakeholders, conducting user research, and collaborating with developers and project managers, I redesigned comprehensive information architecture. I validated task flows, user flows, and various user interfaces through an iterative design process. By implementing 508 compliance and WCAG 2.0 best practices, I ensured an inclusive and accessible user experience for all projects.

# The Tactile Group, UX/UI Designer August 2020 - Current | Remote, USA

As one of two designers, I led various design initiatives for B2B and B2C websites and software, owning the entire design process from research to implementation. I conducted thorough research, contributed to discovery, and designed wireframes and prototypes while collaborating closely with developers to contribute code and ensure accurate design implementation. I facilitated UX workshops and collaborative sessions with internal teams to ensure universal understanding of design decisions. Additionally, I led stakeholder presentations to obtain buy-in on design solutions and integrated feedback effectively. I continually expanded my skillset through online learning and certifications.

## Freelance, Creative Director June 2018 - Current | Remote, USA

As a Freelance Creative Director running my own business, I excel in building strong client relationships and leading a talented team of designers and developers. I manage branding and web design projects, acting as the main point of contact for clients and ensuring their vision is realized. I create comprehensive proposals and budgets, build detailed project timelines, and allocate resources effectively. By assigning tasks and closely tracking progress, I ensure projects meet deadlines and exceed expectations.

### Drexel University

BS., Graphic Design

### Skills

User Research
Interaction Design
Accessibility
User Surveys
Stakeholder Interviews
Information Architecture
Task Flows
User Flows
Wireframes
Prototypes

## Design Tools

Figma Sketch Miro Adobe CC Maze Framer Webflow

## **Development Tools**

HTML CSS JavaScript GSAP Vue

#### Certifications

Figma Design Essentials Advanced Figma Design Design Systems in Figma Vue.js Complete Guide