Monica Dhillon
UX/UI Designer

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A versatile UX/UI designer with a strong foundation in architecture, skilled in design thinking and experienced across diverse design projects. Proven track record of leading teams and managing projects from concept to completion, bringing a unique blend of creative vision and technical expertise to enhance user experience design.

UX / UI PROJECTS

MintMate | Response finance app | UX Immersion Course at CareerFoundry   Apr - Dec 2024

- Applied the human-centred design process and mobile-first approach to design a responsive web app for tracking accounts and managing all finances in one place.
- Identified user needs and goals through user interviews and surveys, and designed artefacts such as personas, customer journey maps, and site maps.
- Developed a design system from the UI patterns, drawn from high-fidelity wireframes and prototypes validated through usability and preference tests.

Lex&Co | Vocabulary learning app | UX Introduction at CareerFoundry   Mar - Sep 2024

- Conducted user interviews and competitive analysis to inform app features, focusing on user motivation and engagement.
- Created user personas, journey maps, and user flows to establish clear learning paths.
- Developed and iterated on wireframes and prototypes, refining through usability tests to enhance the user experience and app clarity.

WORK EXPERIENCE

Senior Architect | Carless + Adams Architects , UK   Jun 2023 - Present

- Created a timeline, championed the strategy, and implemented in-house training to convert the design team from 2D CAD to 3D modelling in Revit.
- Implemented a training model within live projects, tailoring it to the company's design standards and minimising revenue loss by smoothly integrating new skills into active project work.
- Managed a portfolio of six concurrent 80-bed care home and assisted living projects from concept design through to planning submission, integrating client and user feedback and liaising with the design team to ensure each project was completed within the agreed time frame and budget, as well as compliant with regulatory requirements.

Project Architect | Colwyn Foulkes Ltd / StudioCF , UK   May 2017 - May 2023

- Developed designs for large UK-based residential, leisure, and mixed-use projects, leading a team and liaising with technical consultants to ensure compliance and design integrity.
- Produced Stage 3 drawings, generating Revit-based Tender documentation as the Building Information Modelling (BIM) leader.
- Led the design through pre-application and planning approval stages, aligning with London Housing Design, National Housing Standards, Building Regulations, and BREEAM.

Project Architect | Hamiltons Architects , UK   Nov 2015 - May 2017

- Designed residential layouts for a UK-based 250-unit development including façade and internal designs, from planning approval through to Stage 4 Tender packages.
- Developed design options and circulation strategies for the duty free at Ercan Airport, Cyprus, consulting closely with retail specialists and presenting Concept Design to the client.

Project Architect | Forster and Partners , UK   Feb - Nov 2015

- Led design coordination with engineers and project leaders for the Doha International Airport Extension project, developing layouts that met local and international standards, with a focus on Fire Strategy, vertical circulation, and logistics to ensure compliance and functionality.
- Chaired regular progress meetings with consultants, suppliers, and key stakeholders, steering design teams in technical drawing production using Microstation.

Project Architect | Pascall + Watson, UK & UAE   Jan 2005 - Feb 2015

- Directed design management and coordination across multiple high-profile projects, including airport terminal refits and redevelopments, ensuring alignment with client goals, sustainability standards, and functionality requirements.
- Led multidisciplinary collaboration with engineers, contractors, commercial, and procurement teams to meet project timelines and quality standards, while managing third-party contractors on site to uphold performance standards.
- Translated client objectives into detailed project plans and technical drawings using AutoCAD and Revit, overseeing design teams, preparing tender documents, and presenting proposals to stakeholders.

EDUCATION

UX / UI Design Certifications | CareerFoundry , Online   Jan 2025

Intro to Coding | SheCodes , Online   Feb 2024

Grad Dip Building Conservation | Architectural Association , London, UK   Jun 2013

Architecture and Urban Planning | University of Brasilia , Brazil   Mar 2003

SKILLS & OTHER

Design & Research

UX Design, UI Design, Wireframing and Prototyping, Information Architecture
User Research, Journey Mapping, User Testing
Strategic Thinking, Team Leadership, Cross-functional collaboration, Design Systems and Guidelines

Tools

Wireframing & Prototyping: Figma
Front End: HTML, CSS, Javascript
Design: Adobe InDesign, Photoshop, Illustrator
Productivity: Microsoft Suite (Word, Powerpoint, Excell)
Collaboration: Teams, Zoom, Google Meet, Slack
Visualisation & 3D Modelling: Autodesk Revit & Autocad - MicroStation - SketchUp - Enscape

Languages

Portuguese (native fluency)
English (professional fluency)
Italian (classroom study)