Kiberu Yahya

Interface - Web designer

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Summary

An Interface designer & developer focused on beautiful, interactive & converting sites and landing pages. I design in Figma and ship production ready experiences in Framer and Webflow for B2B, AI and platform startups. 3 years of remote, async work with international teams.

Experience

Independent Designer

2025 - Current

Freelance

Working with international teams and clients to design & build web experiences end to end. Focusing on design, dev and interaction design.

Web designer

2023 - 2025

Just Creative Media

Designed Client websites & Builds plus mantainance and updating pages for sites. Involved creating wireframes & figma mockups.

Skills

Visual /Web design	80%
UI/UX Design	78%
No code development	90%
HTML & CSS	80%
Components & Systems	80%
Interaction & Web animation	90%
AI components	90%

Projects

Dither Image Generation tool

Built a real time dither image generation tool using FigmaMake & AI. Creating consistent dither visuals at lighting speed, with a monochrome design.

Figma, Tailwind, AI, FigmaMake

Components Libray System for Framer

Creating a comprehensive design library with 40+ custom components for framer with over 20K+ installs, reducing development for web projects & product teams.

Workshop, Framer, Figma, Gemini

Capitalize Template

A B2B marketing & consultancy Agency template built for speed, conversion for brands to launch fast with everything need to grow & scale their site in one place.

Figma, Framer.

Software Proficiency

Design Tools

Figma, Paper, Claude design..

Development

Webflow, Framer, Custom dev (AI claude code + mcp with paper)

Interactions & Animation

Gsap, Framer animations, Jitter.

Prototyping

Framer, Principle, Framer