

I'm a creative director and interactive designer with over 10 years of agency and in-house experience focused on crafting digital experiences and elevating brands.



Work experience

SINCE 2023

Creative designer - Founder of Murza Studio

Delivering user-engaging products and interfaces that drive growth.

2020-2022

Senior Product Designer at Finalcad — remote

Building scalable and consistent end-to-end experiences for our product ecosystem (mobile and desktop apps) while switching from sales-led strategy to product-led growth. Conducting user research, building prototypes then hi-fi designs. Working closely with a small cross-functional team. Developing a vision and contribute to roadmaps with the team. Documenting and maintaining design standards and best practices such as our design system as a guiding framework. Shaping the design culture, particularly about visual design and importance to details. Maintaining brand consistency on all deliverables.

2018-2020

UI-Ux Co-director at Exoskills — Lyon ^{FR}

Defined, crafted, and shipped digital solutions for early-stage start-ups or big brands. Specialized in healthcare and new mobilities. Worked on end-to-end design projects, from both brand and interface design.

2014-2018

Digital Art Director Groupe 361° — Lyon ^{FR}

Crafted and shipped digital advertising campaigns hand-to-hand on team with a copywriter. Built creative concepts, art direction, and visual identities for all digital media (social media, websites, video, or motion). I wrote storyboards or concepts, coordinated photoshoots ...). Mentored two junior visual designers to help them learn design principles (layout, typography ...)

2013-2014

Digital Art Director C2iS — Lyon ^{FR}

Designed digital experiences, both mobile and web for e-tourism, retail, and resorts. Clients : Courchevel, Val Thorens, ...

2012-2014

Freelance webdesigner

Designed websites, emailings, created banners or Flash animations in ActionScript 2 & 3

Education

2022 **Google UX Certificate**
Google

2021 **Design Thinking : The Beginner's Guide**
The Interaction Design Foundation

2017 **Professional photography fundamentals**
Gobelins, Ecole de l'image, Paris

2012 **Master degree in Conception Multimédia ^{with honors}**
Université Lumière Lyon 2, France

2009 **Two year technical degree : BTS Communication Visuelle - Graphisme, Edition, Publicité**
La Martinière, Ecole Supérieure de Design, Lyon ^{FR}

2007 **High School degree in applied arts : Baccalauréat S.T.I Arts Appliqués ^{with honors}**
Lycée Descartes, Cournon - France

Skills / Stack

■ **Interface design, prototyping**
Figma ↗ Sketch

■ **Visual design, art direction**
Adobe Illustrator ↗ Indesign ↗ Photoshop ↗
Lightroom

■ **Motion and interaction**
Adobe Premiere ↗ After Effects ↗ and Figma

■ **Various**
Daily use of Slack ↗ Notion ↗ Google Suite ↗ Zoom
↗ Jira & Confluence ↗ Productboard ↗ Loom ...