

Jonathan Tambour

Game & UX Design



PROFICIENCY

Level Design

UX Design

Technical Design

Visual Scripting

PROGRAMMING

C#

SOFTWARE

Unreal Engine 5

Unity

Figma

Perforce

Github

Adobe suit


Atlassian suit

Office suit

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 [Jonathan Tambour](#)

Objective

I'm Jonathan Tambour, a **Game & UX Designer** currently pursuing my education in the Game & UX design program at **Futuregames** in Skellefteå. I'm dedicated to my work and I am consistently eager to expand my knowledge and skills in pursuit of excellence in my field.

Game Projects

Paper Prototype

2023 - Ongoing

Technical Design / Game Design

- Granted the **Sammes Summer Scholarship** for the summer of **2023**, with the objective of creating a **15-minute game demo**.
- Assumed responsibility for **project planning and scoping** through the implementation of **agile project management techniques**.
- Collaborated efficiently within a compact **2-person team**, successfully meeting demanding deadlines within a **2.5-month timeframe**.

Experience

Restaurant - Chef & Executive Chef

2012 - 2022

Stockholm, Oslo, Linköping, Helsingborg, Jönköping

- My professional journey in the restaurant industry has been diverse, encompassing a range of settings such as fine dining establishments, hotels, and bustling bistros.
- These experiences have honed my leadership abilities, equipping me to **excel within a team** and deliver exceptional results, even in **high-pressure scenarios**.

Education

Game & UX Design

Sep 2022 - Currently

Futuregames, Skellefteå

Culinary School

Aug 2009 - Jun 2012

Carlsund Utbildnings centrum, Motala, Sweden