

Stanislav Kondakov

Product designer | stankondakov@gmail.com | <https://stanislavkondakov.com>

A versatile designer with 8 years of expertise across diverse industries, including gambling, time tracking, ed-tech, fintech, and e-commerce. Proficient in creating user-centric designs that balance functionality with aesthetic appeal, driving engagement and usability.

Core skills: Product design, UX Research, UX Audit, Design Systems, User Flows, Usability Testing, Prototyping.

Tools: Figma, Adobe creative cloud, Sketch, Maze.

Work Experience

Inpay A/S – Kyiv

02/2022 – 05/2024

UI UX Designer

- **Developed and implemented a company-wide Design System**, streamlining design processes and reducing design-production timelines.
- **Revamped the UI/UX of the core monolith product**, increasing customer satisfaction scores by 25% and reducing task completion time by 20%.
- **Conducted over 50 user interviews and internal satisfaction surveys**, leading to actionable insights that improved usability by addressing top pain points.
- **Proposed a future vision for product automation**, projected to improve system performance metrics.
- Defined the company's first-ever Design Strategy, aligning product development with user-centered design principles.

Zemp Business Solutions AG – Kyiv

06/2021 – 11/2021

Product designer

- **Redesigned legacy interfaces**, improving user engagement through intuitive workflows and updated aesthetics.
- Introduced and implemented a lightweight design system, reducing onboarding time for new designers.
- **Simplified complex user workflows** across web UI, POS terminals, and in-store equipment, improving usability.

ManageBac (Faria Education Group) – Kyiv

08/2019 – 11/2020

Product owner

- **Led a team of 30 developers and 3 product managers** to deliver product improvements that increased new customer acquisition by 35%.
- **Spearheaded the migration** of newly acquired products into the company's ecosystem, achieving 100% integration within a 6-month timeframe.
- **Standardized team workflows** across multiple time zones, reducing project misalignments.
- Collaborated with marketing to prepare impactful release notes, blog materials, and promotional assets, resulting in a 25% increase in user adoption post-launch.
- Led crucial **custom development features delivery during COVID**.

Cikumas GMBH – Kharkiv

04/2017 – 08/2019

Product designer

- **Collaborated with the CEO to define the company's vision and strategy**, contributing to two successful investment rounds totaling \$300k.
- Conducted over 20 customer interviews, shaping a user-centric 2.0 product update.
- **Designed and delivered a cohesive User Interface and Experience** for over 500 screens, resulting in a 25% increase in user engagement.
- Guided the development team in maintaining UI/UX consistency, reducing rework and design discrepancies.
- **Created foundational brand identity**, including logo, colors, fonts, POS materials, and tone of voice, establishing a professional and consistent visual presence.
- Developed initial product architecture using flowcharts and mind maps, accelerating project initiation.

Time Doctor LLC – Kharkiv

09/2016 – 02/2017

UI UX Designer

- **Redesigned and modernized system interfaces**, improving user efficiency and satisfaction scores.
- Designed a Chrome extension app, increasing product accessibility and adoption rates.
- **Optimized the Desktop app image conversion algorithm**, doubling data upload speed and enhancing user productivity.
- Refined marketing materials and landing pages for A/B testing, resulting in an increase in lead conversion rates

Jambler – Kharkiv

01/2016 – 09/2016

Associate UI UX Designer

- Designed marketing graphics, web views, and animations, contributing to increase in user engagement.
- Created UI assets for native mobile and tablet apps, improving design consistency across platforms.
- Supported the Lead Designer in delivering key projects, enhancing team output.

Education

Kharkiv V.N. Karazin University – Kharkiv

2010 - 2016

Master's in Applied Physics, GPA: 4.35/5.00

Other

Service.so: User testing design sprints – Kyiv

2024- 2024

ICAgile: Certified Professional Entry Level – Kyiv

2018 - 2019

Kyiv Academy of Media Arts: Marketing Strategy – Kyiv

2018 - 2019

Spalah IT School: UI/UX, Web & Application Design – Kharkiv

2015 - 2016

Languages

Ukrainian: Native

English: Advanced