

Education	Carnegie Mellon University Aug 2023 – May 2026	Master of Design in Design for Interactions Studied Product Design , Interaction Design , and UX research	
	The University of Hong Kong Aug 2015 – May 2020	Bachelor's of Arts in Landscape Studies Focused on Space Design and Psychology	
Experience	UX Designer Lab Intelli Jan 2025 – Present	• Owned the design strategy for an AI-powered healing and divination app, redesigning the user flow to improve usability of the existing demo while preserving its artistic and ritualistic experience. • Led the user research, collecting insights from 100+ surveys, 8 interviews, and 5 usability tests. Synthesized findings into actionable insights that informed design iterations. • Redesigning interactive experiences by creating wireframes, prototypes, and high-fidelity UI designs, ensuring a seamless and engaging user experience. • Collaborating cross-functionally with developers and founders to align design decisions with business goals, ensuring a cohesive and scalable MVP.	
	Research Assistant Carnegie Mellon University Jan 2024 – Sep 2024	• Gathered and synthesized user feedback to improve the intuitiveness and accessibility of the course selection guide. • Redesigned the guide's structure, hierarchy, and visual design for better clarity and usability. • Refined and optimized a course website using WordPress, improving content organization and usability to better support student needs.	
	UX Design Intern iASPEC Software Co. May 2023 – Aug 2023	• Conducted user research and usability testing with K-12 students, uncovering essential insights that informed design strategies for mobile LMS platforms. • Refined the Learning Management System, focusing on enhancing mobile responsiveness and intuitive navigation. • Integrated user feedback into iterative design processes, resulting in a more seamless and user-friendly learning experience.	
	Codi for Home Depot Core77 Design Awards 2024 Indigo Design Award 2024	• Redefined Conversational User Interface (CUI) design in the era of Large Language Models and applied these principles to Codi, a smart assistant for DIYers. • Designed the UX to help users diagnose household issues, receive solution recommendations, and follow step-by-step home improvement tutorials.	
Awards	CM-You Board Muse Design Awards 2024	• Led tangible design & prototyping for an interactive table at CMU's Welcome Center, guiding prospective students and families through personalized exploration. • Produced the concept video, conducted user research, and hosted generative workshops to inform design decisions.	
Skills	Craft	Research	Tools
	Information architecture, Wireframing, Prototyping, 3D printing, Laser cutting, Interaction design, UI design, Mobile design, Web design, Storytelling, Animation	Contextual inquiry, Semi-structured user interview, Usability testing, Diary studies, Co-design workshop, User personas, Journey mapping, A/B testing	Adobe creative cloud, Figma, Sketch, Framer, Blender, Rhino, autoCAD, Unity, Python, HTML5, CSS3, Notion, Miro, Jira