

WHITE PAPER

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Structure of the White Paper

- A. Short introduction and overview of the Space Monkeez project
- B. The crypto and gaming industries; markets, opportunities and competition
 - Solving the blockchain trilemma
 - Avalanche chain
 - Markets and competition
 - Challenging issues to solve
- C. The strengths, chances, advantages and solutions of the Space Monkey ecosystem
 - Gaming play to earn
 - NFT and AI-meme creation
 - Social media, trading and learning platforms
 - Nodes and staking generation of tokens, gaining value
 - \$SPACEM token and tokenomics
 - Space Monkeez Road Map
- D. Enclosures: technical data, the team, overviews, calculations and disclaimers

Section A

Introduction and overview of the Space Monkeez project



INTRODUCING SPACE MONKEEZ

NODES, STAKING MECHANISM, \$SPACEM tokens, NFT COLLECTIONS, GAMING SOLUTIONS, SOCIAL MEDIA PLATFORM, MARKETPLACE & UNIVERSITY PLATFORM

Space Monkeez is a Gaming and AI-related ecosystem powered by Nodes. Our native token is \$SPACEM, which can be generated by Nodes, Staking and used for gaming and on our Social Media and upcoming University platform.

A maximum of 20,000 Nodes power the entire ecosystem. Aside token creation, Nodes will gain in value, as gaming privilege and fungibility will be added over time.

The Space Monkeez ecosystem also contains NFT collections, as well as AI MEME generated blockchain based images, which creative users can trade on our social media marketplace platform.

The Space Monkeez ecosystem is made for users to have fun, be creative, play games and enjoy rewards. We see our project be measured by the strength of our community, and we aim for a versatile and active community. The university will be another asset in building and shaping our community by providing crypto related know-how.

Mission

Space Monkeez is a blockchain project for gaming, socializing and learning, that runs on the Avalanche chain. It combines play to earn (P2E) with NTF minting, AI-memes, learn to earn, nodes for generating our native \$SPACEM token and staking.

Global mobile players are provided with fun, a social media platform, gaming and stake rewards, ownership of digital assets and learning experience.



Space Monkeez aims to grow into a global leading gaming/social/learning subnet on the Avalanche chain, so our community can have fun, earn, learn and play online games by utilizing our \$SPACEM token.

Our in-game economy reflects our core values and will be accessible, fair, social, inclusive, and rewarding.



- Build a stable Space Monkeez ecosystem
- Support and being part of the Avalanche ecosystem
- Provide fun to gamers and AI fans
- Extend education about the crypto world
- Offer fair gains by token generation through nodes, stake and play to earn mechanisms
- Support growing market cap by smart tokenomics

Section B

The crypto and gaming industries; markets, opportunities and competition

- Solving the blockchain trilemma
- Avalanche chain
- Markets and competition
- Challenging issues to solve

Solving the blockchain trilemma

Bitcoin started as a peerless cash system, solving matters of trust. Then the Ethereum platform appeared and brought smart contracts to the evolving crypto space. As a result, a multitude of blockchain related projects hit the market and covered areas like exchanges, market cap websites, DeFi, NFT, AI, tokenisation and management of funds, identities and information. Yet, all crypto has to do with the blockchain trilemma.

- 1. Security (solving the Byzantine problem) how to trust an unknown partner?
- 2. Decentralized global distributed ledger how to avoid a single point of failure?
- 3. Scalability how to improve blockchain speed and lower costs and remain secure and decentralized?

Aside from a fast-growing total crypto market cap, also issues with legality, safety, rules, scams and integration in the real-world markets came up. Any new project needs to deal with these new crypto space realities, also Space Monkeez – but we do!

Regarding integration; the technical aspects of crypto are difficult and crypto remains complicated for most people and existing users are not always informed in a proper way. Also, about 90% of crypto is centred around trading coins and tokens, where most of the fun disappears and users do not feel competent to fully handle and participate in the crypto- world. Space Monkeez aims to help with that!

Avalanche blockchain - Introduction

Avalanche is an open-source platform that uses Proof-of-Stake, which allows tens of thousands of validators to have a first-hand say in the system. The native coin of the Avalanche network is AVAX, one of the current top 15 cryptocurrencies of the world.

The overarching aim of Avalanche is to provide a unifying platform for the creation, transfer, and trade of digital assets. As Level 1 blockchain with high throughput and parallelizability, Avalanche offers fast finality and scalability while maintaining decentralization. This makes it well suited for launching decentralized finance applications and enterprise blockchain deployments in one interoperable, highly scalable ecosystem.

As an Ethereum Virtual Machine compatible blockchain, Avalanche offers easy access for developers of smart assets, Dapps and other Web3 functionality to fork and migrate code. As a diverse and supportive community Avalanche members and developers come from all over the world with over 18 languages supported across the 1M+ strong online community.

According to the Crypto Carbon Ratings Institute, Avalanche consumes the same energy as only 46 US households each year.

Space Monkeez vs. blockchain trilemma

- 1. \$SPACEM token is a fully functional digital token that can be used as a currency for payments, purchases and transactions to exchanges and other wallets. It also forms a store of value that can be used for savings (with stake reward) and functions as 'fuel' for games and game functionality, social media and on the learning platform. The (low) on-chain fuel is paid in AVAX. Nodes are to be paid for in USDT or USDC (tokens on the avalanche chain). See technical data sheet enclosed.
- 2. The Avalanche blockchain and its native AVAX coin are among the top ten distributed ledger platforms and is an Ethereum Virtual Machine compatible (EVM) network that is fast, safe, scalable and cheap.¹
- 3. The transaction speed and transaction finality of Avalanche is much faster than e.g. Ethereum (AVAX: 4,500 transactions per second per subnet vs. 15-25 TPS for ETH)
- 4. By building the Space Monkeez ecosystem on the Avalanche C-chain, validation, decentralization, scalability and security are all taken care of.
- 5. By having our <u>contract source code verified and checked</u> (nodes, tokens, staking, etc.) we add to the trustworthiness and robustness of the Space Monkeez network and earn credibility with the industries participants and our partners.
- 1. See the Avalanche Technical Fact sheet in the enclosures for more details

Markets – Crypto in general

For an industry merely fifteen years old, the current total crypto market cap of around 2.2000 trillion is an amazing performance, that only shows the demand for new and improved financial systems that are not debt based and quality of the disruptive ledger technology.

The Market Cap Breakdown shows that the market share of BTC (1,350T) and ETH (393T) account for 72% of the market.

Stablecoins (156T) build the bridge to fiat-currencies. While other projects combined (524T) are still substantial in size, it does nevertheless show that in this 22% much growth is still to be realized as these projects are factual expansions of and corrections on the first two crypto giants.

The Avalanche ecosystem lies around 6% of the market and is the 7th largest



The still growing Gaming Market

- o In 2022 Statista estimated the mobile gaming market generating 248 billion U.S. dollar, about 71% of the total industry.¹ Online and mobile gaming will also grow steadily until 2030.²
- o "In 2023, the global mobile gaming content market was worth 136.2 billion U.S. dollars and is projected to reach 163.8 billion U.S. dollars in 2028 with Asia generating the most revenues in the segment. Mobile accounts for a significant share of the overall gaming software market." ³
- o "The mobile gaming sector in APAC (Asia Pacific region) has experienced a surge in users throughout recent years. Now more than ever, consumers, ..., are choosing to play mobile games rather than traditional games involving consoles. The rise in the number of smartphones is likely a main factor as to why the mobile gaming industry has seen dramatic growth. Increased smartphone ownership allows easier game accessibility for consumers, while making it easier for consumers to make in-game purchases." ⁴
- o "The number of players worldwide will reach 3.38 billion in 2023, growing +6.3% year-on-year." 5
- 1. https://www.statista.com/topics/868/video-games/
- 2. https://www.statista.com/statistics/1344673/revenue-video-game-worldwide-segment/
- 3. Mobile gaming content market value worldwide 2011-2028, Published by J. Clement, May 23, 2024 https://www.statista.com/statistics/292512/mobile-contents-market-value-worldwide/
- 4. Mobile gaming content market value Asia 2014-2023, Published by Statista Research Department, Dec 4, 2023 https://www.statista.com/statistics/292477/mobile-market-size-asia/
- 5. NewZoo Global Games Market Report (August 2023), p.17

Time to meet the players!

Age groups born*

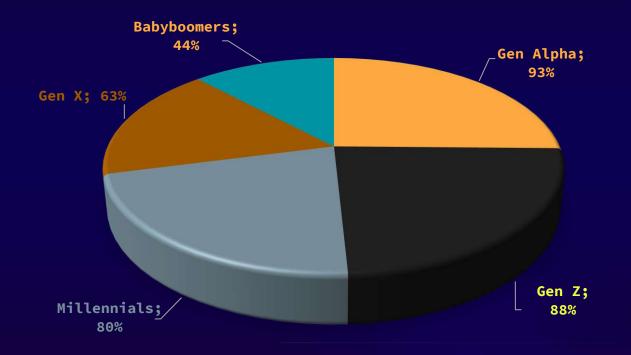
Gen Alpha (after 2012)

Gen Z (1997-2012)

Millennials (1981-1996)

Gen X (1965-1980)

Babyboomers (before 1964)



^{*} Data: Newzoo's Global Gamer Study 2023, p.9

In-game items purchased

Spending money in video games is very common, with over half of gamers having made purchases in the last six months.

The popularity of free-toplay titles on mobile devices discourages players from spending on games, making in-game purchases especially crucial for revenue generation on mobile platforms and blockchains.

F2P game publishers and developers thus need to provide engaging and valuable opportunities for their existing players.



The Blockchain Gaming Market

- o A blockchain game is a type of video game that incorporates features leveraging cryptography-based distributed ledger technology. It integrates elements like Non-Fungible Tokens (NFTs) and cryptocurrency, enabling players to buy, sell, trade, and generate income through in-game transactions. These platforms offer a transparent environment for gamers to exchange in-game assets and explore new opportunities.
- o Blockchain based P(l)ay-to-Earn games (P2E) enable players to gain rewards by accomplishing tasks, engaging in combat with others, and advancing through different levels of the game. These rewards are often made up of in-game assets such as cryptocurrency tokens, virtual real estate, and items like skins, weapons, and various NFTs. The decentralized aspect of these games allows players to buy, transfer, and sell these in-game assets beyond the confines of the game and possible converting them into real monetary value.
- o Market research estimates that the blockchain gaming market volume was around three billion USD in 2023¹ and will grow to 65-90 billion USD by 2027.² According to other research the market is projected to reach USD 615 billion by 2030.³
- 1. https://crypto.com/research/blockchain-gaming-trends-opportunities
- 2. https://www.marketsandmarkets.com/Market-Reports/blockchain-gaming-market-167926225.html
- 3. https://www.fortunebusinessinsights.com/blockchain-gaming-market-108683

Gaming Competition unchained?

A. Short dive in blockchain game history

In 2017, CryptoKitties emerged as the pioneering blockchain game that allowed players to breed, own, and trade kitties as in-game assets. Representative of the pay-to-earn model, players first needed to acquire Ethereum cryptocurrency. With this currency, they could purchase a virtual pet, which functions as a non-fungible token (NFT).

In December 2017, the game's surge in popularity overwhelmed the Ethereum network, resulting in a record high for transactions and a substantial slowdown in its performance.¹

B. What is the relevance of the underlying blockchain regarding games?

As seen with CryptoKitties the speed to finalize transactions, the costs in fees and the overall performance of the network in transactions per second are key for gaming.

Also, the possibility to combine in-game transactions with the functionality of smart contracts, stake, shops with gaming items, digital identities, NFTs and even cross-chain swaps or bridges, makes clear that the choice of the underlying (layer1) blockchain is very relevant for the long-term success and development of blockchain bases gaming, not to say vital.

Blockchain Gaming & NFT

- o The rise of NFT gaming is unavoidable. NFT stands for non-fungible token and represent a non-decomposable form of digital assets stored on a blockchain that enables the tracking of minting and ownership throughout its transactions. For the planet's three billion gamers, the thrill of pursuing elusive items, collecting exclusive relics, and acquiring unique artwork and memorabilia to treasure should seem like a natural progression. For that reason:
 - O NFTs add value to a game, especially with pay-2-earn gaming, where gamers put value in first.
 - NFTs enable customization; creators mint unique assets and can trade them on a marketplace.
 - O Games involving NFTs do familiarize players with blockchain technology and functionality.
 - O NFT's data and ownership are securely recorded and protected against tampering. This allows for seamless transfers between games that operate on the same blockchain.
 - O NFT games blend virtual reality with actual parts of the players identity.
 - For gamers, gathering game items and rare treasures is a natural instinct. The desire to 'own' a fragment of gaming history is exceedingly appealing and brings 'fame' and 'status'.
 - O Acquiring an NFT can serve as a pass to join exclusive in-game events or new functions.

Competitors analysis

- o With a very large market -and blockchain games being one of the driving forces behind the growth, adoption, use and development of both the gaming and crypto industry- competition is large, broad and diverse. Also, with NFT based kames, different genres -action, sports, adventure- and different kind of underlying blockchains make it hard to compare, if this is possible at all.
- o For this reason, we shall only focus on the leading games on the Avalanche C-chain. Some of the other chains may be competitive too, while others lack sufficient speed to handle the high number of transactions per second, struggle with high fees or lag in finalizing the transactions. As chains develop and layer-2 and other Web3 solutions hit the market, it is best to focus on the competitors that populate the similar chain environment. Some of these are:
 - o DeFi Kingdoms; a cross-chain game that combines a DEX, liquidity pools, market for rare utility-driven NFTs, and vintage fantasy pixel imagery to tell its story.
 - o Crabada; set in an undersea world with fierce fighting Hermit-Crabs known as Crabada, this game allows players to own, trade, breed, and battle in-game characters, each of them an NFT.
 - o Ascenders: Sci-fantasy, open-world action role-playing game
 - o Ragnarok: Lore-Driven metaverse role-playing game
 - o Shrapnel: The first AAA first-person shooter blockchain game

Points of Difference - Gaming Market

- o As we have seen in the former games industry market analysis, we have a still evolving gaming market that goes combined with a growing global population and a more accessible and reliable global internet connectivity and smartphone penetrations in emerging markets.¹
- o These developments will also drive global crypto adoption ahead and with it the use of tokens for payments, in-game spending, like using AI avatars as part of self-expression in the distributed ledger environment.¹
- o The Space Monkeez project aims to capture a significant share by offering a unique combination of gaming, NFTs, learning and social interaction.
- o Being one of the first enterprises offering this innovative combination on the Avalanche chain and considering that the Avalanche community has a world-wide supporting community of over one million crypto technology lovers and users, it is our aim to reach at least 250,000 users in the first eighteen months after the launch of the project, both from the Avalanche users as well as other gamers looking for new challenges or some earnings.
- o As the Avalanche chain offers good transaction speed, low costs and secure decentralisation, the blockchain games on older, slower and more expensive platforms will lose market share. Avalanche is created by a community of game developers, content creators and gamers, who belief in the future of blockchain gaming. Space Monkeez being on AVAX, can only benefit from this.
- 1. Karol Severin, https://www.midiaresearch.com/blog/quick-take-the-games-industry-health-check

Section C

The strengths, chances, advantages and solutions of the Space Monkey ecosystem

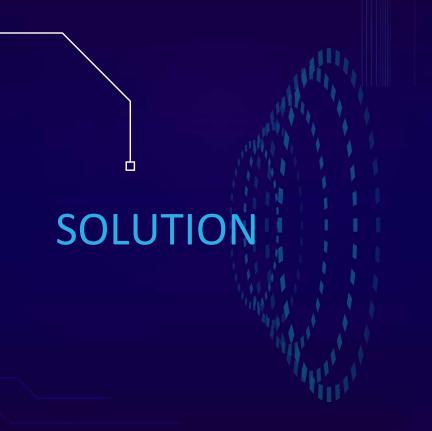
- Gaming play to earn
- NFT and AI-meme creation
- Social media, trading and learning platform
- Nodes and staking generation of tokens
- \$SPACEM token and tokenomics
- Space Monkeez Road Map

PROBLEM

The crypto-world remains complicated for most people and existing users are not always informed in a proper way! Also, about 90% of crypto is centred around trading tokens, where most of the fun disappears and many users do not feel fully competent to handle and participate in the world of safe and sound digital assets.

Space Monkeez aims to bring back the fun and simple usage of crypto, so users can feel safe and competent!
Our \$SPACEM ecosystem will engage and include every user to be part of our community, while having fun with play-to-earn games, generating NFT or AI-Memes or support us with nodes and by staking tokens.

For users who want to learn, we offer SPACEM UNIVERSITY, where learning about crypto and personal growth is easy, accessible and affordable.



SOCIAL MEDIA & MARKETPLACE

A lot happens here. Share videos, pictures, mint and trade NFTs, share Memes, buy stuff etc... Users can also rent their own platform.

AI MEME GENERATOR

Users can pay with \$SPACEM tokens for our AI MEME generator to make unique memes that will rock the world!

OUR STRENGHT

NODE SYSTEM

The Node mechanism is the heart of the Space Monkeez ecosystem. There will be 20,000 Nodes only!

NFT COLLECTIONS

With our collection of 10,000 NFTs, we are starting an amazing journey of first collection on our ecosystem. Creators will be able to participate as well!

GAMING

Our game ZUMANKY is the first out of many games.

Game creators are welcome to build their games to become a part of the SPACEM ecosystem!

SPACEM UNIVERSITY

Learn-2-Earn platform, where users can earn tokens by participating in educational programs and completing courses - personal growth!

BUSINESS MODEL

SOCIAL MEDIA and MARKETPLACE

Share videos, pictures, mint and trade NFTs, share Memes, buy stuff etc... Users can also rent their own platform.

AI MEMES

All users can generate their individual AI Memes with \$SPACEM tokens

NFT COLLECTIONS

Each of the 10,000 NFTs in our collection can be minted. A minted NFT gives you ownership for gaming, trading and storing it under your player's name!

SPACEM UNIVERSITY

University is a second goal of our project. Users can buy educational programs and get discount when paying with \$SPACEM tokens. Learning about crypto and personal growth go hand in hand.

NODE MECHANISM

Nodes are the main supporting system for the Space Monkeez project. Users can buy nodes via our website and their nodes will be generating new \$SPACEM tokens daily until 2029!

GAMING PLATFORM

To play games on our platform, users need \$SPACEM tokens in their wallet to unlock, but then they can play, buy NFTs, virtual goods, items, character upgrades, special abilities, and other premium content!



SPACEMONKEEZ ECOSYSTEM

SOCIAL MEDIA PLATFORM

We offer a fully working and attractive Social Media Platform that is very easy to work with, brings fun and is enjoyable to use.

Like TikTok, users can upload images and videos, chat, mint NFTs and a lot more action.

This will enable users to socialize with other gamers and participants and does help Space Monkeez to build a big and active community.



\$SPACEM University

\$Spacem University: Learn, engage, and excel in using AVAXSphere for crypto success.

Information

SPACEMONKEEZ ECOSYSTEM

SPACEM UNIVERSITY PLATFORM

- We are preparing a fantastic and very useful learning platform, where users can purchase programs and products with good discounts when paying with \$SPACEM tokens.
- We are talking to leading companies and will be offering a variety of courses on blockchains, cryptocurrency and personal growth programs.
- We are busy working, so the first educational programs will be out till the end of 2024!



\$SPACEM Tokenomics

WE PREPARED a unique tokenomics:

- 1. The project is FULLY FUNDED by the OWNERS.
- 2. No seed capital, NO fund raising -100 % control over exit liquidity to prevent insiders from dumping- the starting price for \$SPACEM at launch will be 0.00006 USDT.
- 3. Great protection against \$SPACEM tokens losing value five years unique token distribution by NODEs, Staking and P2E!
- 4. No FREE TOKENS for anybody for AIRDROP and BOUNTY we distributed a lot of USDT, but not no \$SPACEM tokens!
- 5. If you want \$SPACEM token you must buy a NODE, P2E & stake.
- 6. Project owners and advisors will get \$SPACEM tokens but after the launch (every six months 20 % of their escrow).



TOKENOMICS



TOTAL \$SPACEM TOKENS: 50.000.000.000 (50 B)

TOKENOMICS

		Vesting Unlock D1	Percentage unlocked	Visitors
PRE-SALE 1 (1,2% - 600.000.000 \$Spacem Tokens)	PRE SALE 1	10.00%	0.12%	10.00% TGE, then 90% for the next 12 month linear
PRE-SALE 2 (6% - 3.000.000.000 \$Spacem Tokens)	PRE SALE 2	20.00%	1.20%	20.00% TGE, then 80% for the next 12 month linear
LIQUIDITY (3% - 1.500.000.000 \$Spacem Tokens)	LIQUIDITY	100.00%	3.00%	Fully circulating but locked on Day 1 for 24 months
TEAM (6% - 3.000.000.000 \$Spacem Tokens)	TEAM	0.00%	0.00%	0% TGE, then 20% every 6 months for next 3 years
ADVISORS (6% - 3.000.000.000 \$Spacem Tokens)	ADVISORS	0.00%	0.00%	0% TGE, then 20% every 6 months for next 3 years
TREASURY (12% - 6.000.000.000 \$Spacem Tokens)	TREASURY	0.00%	0.00%	0% TGE, then 20% every 6 months with 6 months cliff
STAKING (10.8% - 5.400.000.000 \$Spacem Tokens)	STAKING	20.00%	2.16%	20.00% TGE, then 80% linear for next 5 years
NODES (55% - 27.500.000.000 \$Spacem Tokens)	NODES	0.0547% daily mint	0.0547%	0.0547% every day for the next 5 years (60months)

\$SPACEM Token Utilities

IN-GAME PURCHASES - NFTs, AI Memes and Metaverse

Within the SPACEM gaming ecosystem \$SPACEM tokens can be used as a currency for in-game purchases. Players can buy or mint NFTs, virtual goods, character upgrades, special abilities, using METAVERSE gaming platform and other premium content, using \$SPACEM tokens. This creates an all-in-one and exhaustive environment where players can improve on their gameplay experience by leveraging their \$SPACEM holdings.

SOCIAL MEDIA PLATFORM

\$SPACEM tokens can be spend on: Premium & VIP-accounts, No-Ads option, for sharing news, updates and insights about projects, speak about life, nature and of course for building communities. \$SPACEM tokens play a crucial role in the Space Monkeez ecosystem by facilitating communication, information sharing and community engagement among the participants of our network.

LEARN

\$SPACEM tokens are integrated into the "Learn" initiative. This University SPACEM platform offers a variety of courses on blockchain, cryptocurrency and personal growth programs with - depending on the market - a discount, if purchased with \$SPACEM tokens. We are preparing our platform to launch the biggest products on crypto market for personal growth programs. By incentivizing learning with \$SPACEM tokens, the platform promotes continuous education and skill development within the community.

\$SPACEM Token Utilities

ADVERTISING

Advertisers can use \$SPACEM tokens to pay for ad placements within the SPACEM platform. This includes banner ads, sponsored content and other promotional activities. By utilizing \$SPACEM tokens, advertisers benefit from a streamlined payment process, and a more integrated and efficient advertising process.

NATIVE PLATFORM TOKEN: \$SPACEM

Beyond its specific utilities, \$SPACEM tokens serve as a general-purpose unit within the SPACEM ecosystem. Users can transfer tokens between wallets, trade and change them on exchanges, or use them for various transactions both within and outside the SPACEM platform. With \$SPACEM tokens users can buy MEMEs, NFTs, character upgrades, virtual goods for games and purchase access to other services and products that will be offered through the SPACEM platform. This broad utility enhances the token's liquidity and fosters a vibrant, active user community. By leveraging these diverse utilities, \$SPACEM tokens aim to create a multifaceted ecosystem that supports governance, gaming, education, advertising, and general transactions, thereby driving value and engagement within the community and above all \$SPACEM token growth.

GOVERNANCE

\$SPACEM token holders will have the power to influence the future direction of the platform through a decentralized governance system. This ensures that the community has a voice in the project and helps maintain a decentralized and democratic ecosystem.

SPACEM NODES

EXCLUSIVE BENEFITS

- As a SPACEM NODE holder, you are entitled to daily \$SPACEM tokens as rewards for participating in the ecosystem.
- Starting in Q2 2024, every SPACEM NODE holder will begin receiving these daily \$SPACEM tokens, continuing for 5 years, every day.
- 55% of all \$SPACEM Tokens will be distributed to SPACEM NODE holders over the next 60 months after launch, totalling 27,500,000,000 \$SPACEM tokens.
- Of this, 60% goes to SPACEM NODE holders, 10% for staking, 10% for marketing and 20% for special bonuses and rewards.
- Every day, 60% of the total 15,036,144.00 \$SPACEM tokens will be distributed to SPACEM NODE holders and can be redeemed daily.
- All SPACEM NODE holders will receive extra rewards when staking \$SPACEM tokens.

Enhance Governance Power

As the SPACEM network evolves, SPACEM NODE holders will be privileged with enhanced participation in its decentralized governance.

• REWARDS, BONUS SHARING

SPACEM NODE holders will have the exclusive BONUS from sharing 10 % of tokens (from 20 % pool), distributed from SPACEM NODE holders. All the SPACEM NODE stakers will be granted the share of 10.500.000 \$SPACEM tokens every week.

Enhance Governance Power

- Airdrop Opportunities
- Exclusive Perks and Privileges

SPACEM NODES PRICING

Only 20,000 SPACEM NODEs will ever exist, ensuring their exclusivity. Once all are sold, no more will be created.

CHECK OUT THE PRICING SCALE OF SPACEM NODES in DROP 1 / DROP 2 and AFTER:

```
300 USDT (0-500 NODES) - DROP 1 (50% discount)
450 USDT (501-2000 NODES) - DROP 2 (25% discount)
600 $USDT (2001-3000 NODES)
800 $USDT (3001-4000 NODES)
1.000 $USDT (4001-5000 NODES)
...
and so on till the last 20.000 SPACEM NODES will be sold.
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There will be no more than 20.000 SPACEM NODEs available. After purchase of a SPACEM NODE it will automatically activate and start minting coins for the next 60 months/5 years. After that period all the SPACEM NODEs owners will be rewarded with extra bonuses just for holding the SPACEM NODEs.

SPACEM NODEs can only be acquired on our website. Don't buy SPACEM NODEs anywhere else, but through our official channel.

Once all SPACEM NODEs have been sold, you can trade your SPACEM NODE on our main marketplace on the official website. The possibility to trade Nodes will first start when all the SPACEM NODEs have been sold.



SPACE MONKEEZ possibility for growth

MARKET CAP	Token price	x multiple prediction
\$196.000	\$0,00006	1x - start
\$2 M	\$0,0006	10x
\$20 M	\$0,006	100×
\$200 M	\$0 , 06	1000×
\$2 B	\$0,6	10000×

Initial low MARKET CAP of only \$196.000, exclusive distribution of tokens through NODE SYSTEM, all UTILITIES, and the actual up-trends of GAMING, AI and MEME, give the SPACE MONKEEZ project a lot of room for GROWTH!

Space Monkeez offer good gains when users stake their \$SPACEM token. It does not matter if the tokens have been generated by nodes, gaming or have been purchased on an exchange.

Staking is one way of generating new \$SPACEM tokens. For tokenomics reason, stake rewards can and likely will be adapted in the future. The APY shown below, is only for stake starting in the first six months.

Staking time	Stake reward	APY
1 month	2.5%	30%
3 months	10%	40%
6 months	40%	80%
1 year	120%	120%
2 years	400%	200%
5 years	1,500%	300%



Challenges and Space Monkeez reactions

1 - User base

- Challenge: to develop a real user base to drive up value to set our upside potential free.
- Response: offering functionality to the users that result in stable growth and motivates existing users to let others join the Space Monkeez ecosystem (viral marketing)

2 - Speed

- Challenge: as the now more mature crypto market enters a new bull market phase, there will be much competition which might impact our growth, and the speed thereof.
- Response: put emphasis on the fastest emerging markets in the Asian-Pacific region first and other regions where players are likely eager to play-2-earn and mobile gaming is popular.

3 - Volatility

- Challenge: preventing to get hyped token prices and extreme volatility
- Response: good tokenomics with control over exit liquidity for insiders, e.g. with:
 - moderate distribution via nodes spread over 60 months
 - a very rewarding staking plan for early participants purchasing nodes
 - a low amount of direct token sales and no seed or venture capital
 - limiting bonus tokens and using escrow to prevent exit liquidity from getting dumped

- Develop the project
- Building the team around the project
- Develop working NODE system
- Whitepaper V1.1-V1.3

Q1-Q4 2023

Q1 2024

- Whitepaper V1.4, 5 and 6
- Platform preparation for launch
- Tokenomics upgrade with NODE system
- Preparations for massive marketing campaign
- NFT AI meme airdrop for Node buyers

- Spacem Node "exclusive presale" DROP 1 started

- Public PRESALE 1 sold and closed
- Preparing for marketing campaigns
- AIRDROP and BOUNTY rewards 6.500 USDT
- Start building the community TG, X, YOUTUBE...

Q2 2024

- Launch SPACEM UNIVERSITY

- Massive marketing campaign

- First 5.000 Holders/100k daily players

- NFT AI MEME aggregator activated

Q4 2024

Q3 2024

- Whitepaper V1.7 V1.8
- CLAIMING and STAKING activated for NODEs holders
- first 500 NODEs with 50% off pre-sale is ongoing
- Next 1500 NODEs ready for SALE with 25 % discount
- Webb3 powered social media platform, BETA version
- Massive marketing campaign with professionals
- Massive marketing campaign with profession
- Launch the first BETA game for masses
- Launch SPACEMONKEEZ project on the biggest AVAX DEX "TRADER JOE" with just \$196.000 Market Cap

Q1-Q4 2025



- Launch a few more games for masses
- Upgrade Web3 powered social media platform
- Massive marketing campaign
- First 100,000 Holders of \$SPACEM token
- Marked 1 mio daily contributors and players at SPACEM platform
- 1B Mcap Q4 2025

Legend:

- done
- in progress
- preparing

ROAD MAP

Section D

Enclosures

- <u>Team</u>
- <u>Technical Data Space Monkeez</u>
- <u>Technical Data Avalanche Chain</u>
- <u>Disclaimers</u>

OUR CORE TEAM





lgor Šinkovec - Galactic Gem

CEO & VISIONAR - Igor knows what the market needs and can lead a team to success! Invested in over 100 crypto and real estate projects.







CMO - Crypto market expert since 2015!
Without Mladen, the project would stall! Every projects needs one Titan!





Zokki Rehar - Cosmic Crusader

CTO - When you want to put your ideas into a working project, our Cosmic Crusader is the one to make it happen!

OUR TECH TEAM



Star Savior

FULL STACK DEV – everything goes through Star Savior. He is the motor of our code and all the little things in between. We call him magician!



Silvo F. - Meteor Mystic

Master of social media! It's an honour to have a social artist in our team! Remember the name!



UI/UX DESIGN EXPERT - All great designs and user experiences are made by this amazingly creative person!



Marketing, Legal and more

Our main team involves some of the best experts in the field of law, marketing and advertising. Our team is expanding every month.



Combined, we have eight 8 people in our TECH team and eight 8 people in our MARKETING team!

OUR ADVISORS TEAM



Currently there are 25 people working on the Space Monkeez project ... and growing!

Technical Data Space Monkeez Ecosystem

SPACEM NODES

- On Avalanche C-chain, payable in USDT

 USDT on Avalanche: 0x9702230A8Ea53601f5cD2dc00fDBc13d4dF4A8c7
- Nr. 20,000 nodes for sale in 20 rounds (with rising prices)
- Individually numbered and to be added to wallets as NTF by contract and number-ID
 - smart contract address: 0xFf7120a0889a301c0A12b92Bf62f2Fb81f9891Cc
 - blockchain ID 43114
- Will receive increased importance and benefits for staking and gaming
- Can be transferred and traded after all \$SPACEM are created by the nodes
- Complete nodes inventory transparent and visible on the blockchain: https://snowtrace.io/token/0xFf7120a0889a301c0A12b92Bf62f2Fb81f9891Cc/inventory?chainid=43114

Games

- First game 'Zumanky' ready for launch after launch of the Space Monkeez ecosystem
- Second game almost ready to be deployed name to be announced
- Space Monkeez games are all 'earn to play' (e2p)
- Third party games to be announced

Technical Data Space Monkeez Ecosystem (II)

\$SPACEM tokens

• On Avalanche C-chain (blockchain ID 43114)

Smart contract address: 0x3c780F5cBF94De3EFCec964Af928D08c4508EeBE

- Total number of tokens: 50,000,000,000 (fifty billion)
- Starting value: 0,00006\$ (USDT)
- Distribution; see tokenomics page for more information only 7,2% pre-lauch token sale offered majority (55%) created by nodes
- Token bonus for team and advisors (max. 6% each) are escrowed and only can be claimed 20% every six months
- Space Monkeez native token for:

Payments for services, gaming tools, courses/programs, marketplace Staking NFTs AI-meme creation Trading Store of value

• Complete token supply distribution transparent and visible on the blockchain: https://snowtrace.io/token/0x3c780F5cBF94De3EFCec964Af928D08c4508EeBE/balances?chainid=43114

Technical Data Avalanche Ecosystem

INTRODUCTION

- o Avalanche is an open-source platform that uses Proof-of-Stake, which allows tens of thousands of validators to have a first-hand say in the system while consuming minimal energy. The native coin of the Avalanche network is AVAX, one of the current top 15 cryptocurrencies of the world.
- o The overarching aim of Avalanche is to provide a unifying platform for the creation, transfer, and trade of digital assets. As a Level 1 blockchain with high throughput and parallelizability, Avalanche offers fast finality and scalability while maintaining decentralization. This makes it very well suited for launching decentralized finance applications and enterprise blockchain deployments in one interoperable, highly scalable ecosystem.
- o As an Ethereum Virtual Machine compatible blockchain, Avalanche offers easy access for developers of smart assets, Dapps and other Web3 functionality to fork and migrate code.
- o As a diverse and supportive community Avalanche members and developers come from all over the world with over 18 languages supported across the 1M+ strong online community.
- o According to the Crypto Carbon Ratings Institute, Avalanche consumes the same energy as only 46 US households each year.

Technical Data Avalanche Ecosystem (II)

FACTS and FIGURES

- o Network name: Avalanche chain (Layer 1)
- o Native coin/token: AVAX top 15 listed
- o Market cap: estimated around 10 billion USD
- Ecosystem market cap: +/- 140 billion USD (7th after BTC, ETH, BNB, SOL, Optimism, Arbitrum)
- o Community: +1 Million involved
- o Projects with +20K transactions monthly: Trader Joe, GMX, BENQI, Pharaoh, Stargate, Aave
- o Transaction speed: 4,500 transactions per second on every subnet
- o Transaction finality: 1-2 seconds
- o Status: https://status.avax.network/
- o Around 1,500 validators: https://snowtrace.io/validators
- o Over 25 million unique addresses with currently around 120,000 daily active addresses.

Technical Data Avalanche Ecosystem (III)

CONSENSUS and SECURITY

- o Consensus Protocols: Exchange Chain Directed Acyclic Graph (DAG) and Snowman consensus protocol.
- o The Avalanche subnets set a new bar for scalability, without sacrificing speed, reliability, and security.

 Avalanche's primary network is a special Subnet running three blockchains. A Subnet is a sovereign network which defines its own rules regarding its membership and token economics. Each chain has a distinct purpose:
 - "The Exchange Chain (X-Chain) is employed to create and exchange the native AVAX tokens and other assets. Similar to the ERC-20 standard on Ethereum, these tokens follow a set of standardized rules."** (It did use the Avalanche consensus mechanism and the DAG first, but after the Cortina upgrade in 2023 the X-Chain runs Snowman consensus too and operate as a totally-ordered blockchain by rendering the DAG immutable by linearisation. The X-Chain is an Avalanche Virtual Machine (AVM).).
 - o "The Contract Chain (C-Chain) hosts smart contracts and decentralized applications. It has its own Avalanche Virtual Machine, similar to the Ethereum Virtual Machine, allowing developers to fork EVM-compatible dApps. It uses the Snowman consensus mechanism." (The C-Chain is an instance of the Coreth Virtual Machine.)
 - o The Platform Chain (P-Chain) coordinates network validators, tracks active subnets and enables the creation of new subnets. Subnets are sets of validators, sort of like a validator cartel. Each subnet can be validating several blockchains, but a blockchain can only be validated by one subnet. It also uses the Snowman consensus mechanism. (The P-Chain is an instance of the Platform Virtual Machine.)"

DISCLAIMERS

The ownership of any tokens, or any other cryptographic or other digital assets, issued by **SpaceLabs Ltd** (referred to as "the Company")("\$SPACEM tokens") does not represent any participation in the Company nor any rights of payment, remuneration, profit distribution or money reward of any kind. This document has been prepared in good faith to provide a comprehensive overview of the Space Monkeez Project and \$SPACEM token sale and is for information purposes only.

No transfer of ownership or any intellectual property will occur with participation in the Space Monkeez Project or with owning \$SPACEM tokens. Any intellectual property which originates from or is developed by the Company shall remain in the exclusive ownership of the Company. Intellectual property includes, without limitation, trademark, design, patent, and other proprietary rights (whether registered or not). With the development the concept or implementation of Space Monkeez Project may be amended or modified in the following. Please also note that Space Monkeez Project itself may be redesigned or otherwise revised in future, if that would be required for any material reasons (including, but not limited to: commercial considerations, technical possibilities, or the need to ensure compliance with any (existing or future) applicable laws and regulations, or any other material reasons). \$SPACEM tokens are not intended to constitute securities in any jurisdiction.

This document should not be construed as legal, tax or transaction advice and, if you acquire \$SPACEM tokens, you will be required to make a representation to that effect. You should review the proposed transaction and the legal, tax and other consequences thereof with your own professional advisors. In particular, you should inform yourself as to the legal requirements and tax consequences within the country of your citizenship, residence, domicile, and place of business with respect to the acquisition, holding, and disposal of \$SPACEM Tokens and any foreign exchange or other restrictions that may be relevant thereto. This document does not constitute a prospectus or offer document of any sort and is not intended to constitute an offer of securities or a solicitation for investments in securities in any jurisdiction. The contents of this document are not a financial promotion. Therefore, none of the contents of this document serves as an invitation or inducement to engage in any sort of investment activity.

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RISK FACTORS, CONFLICTS OF INTEREST AND OTHER CONSIDERATIONS

Before acquiring any \$SPACEM tokens, you should carefully consider various risk factors and conflicts of interest, as well as suitability requirements, restrictions on transfer of \$SPACEM tokens, inability to exchange the \$SPACEM tokens, and various legal, tax and other considerations, all of which are discussed elsewhere in this document. You should consider acquiring the \$SPACEM tokens only if you are willing to undertake the risks involved. You should therefore bear in mind the following risk factors and conflicts of interest before purchasing \$SPACEM tokens:

Operating History. The Company has little to no operating history and is therefore subject to all risks associated with being a new enterprise.

Limited Liquidity. An acquisition of \$SPACEM tokens involves substantial restrictions on liquidity. There may be no market for the \$SPACEM tokens, and no market is guaranteed to develop. Consequently, token holders may be unable to exchange or liquidate their \$SPACEM tokens. Token holders may be unable to exchange their \$SPACEM tokens promptly in the event of an emergency or for any other reason. Although a token holder may attempt to increase its liquidity by borrowing from a competent institution, the \$SPACEM tokens may not readily be accepted as collateral for a loan. In addition, transfer of a token as collateral or otherwise to achieve liquidity may result in tax consequences to the transferor.

Dependence Upon the Managers and Directors. The Company's success will depend on the management of the managers and directors and, in particular, on the skill and acumen of its staff. If some or all of the members or directors die, become disabled or otherwise cease to participate in the Company's business could be severely impaired. Token holders will not have any right or opportunity to participate in the management of the Company or to select or evaluate any of the Company's strategies. Although Company managers, directors and staff intend to devote significant time to the business of the Company, they will not devote all of their time.

The Company is also dependent upon its counterparties and the businesses that are not controlled by the Company and that provide services to the Company, including legal counsel and auditors. Errors are inherent in the business and operations of any business, and although the Company will adopt measures to prevent and detect errors by, and misconduct of, counterparties and service providers, and transact with counterparties and service providers it believes to be reliable, such measures may not be effective in all cases. Errors or misconduct could have a material adverse effect on the Company and the Token's value. In addition, absent a direct contractual relationship between the purchaser and the relevant service provider, no token holder will have any contractual claim against any service provider for any reason related to its services to the Company.

Relation to Token's Value History. The history of the token's market value may not be indicative of the token's future value. The nature of, and risks associated with the token may differ substantially from other cryptographic tokens on the market. There can be no assurance that the \$SPACEM tokens will perform as well as other cryptographic tokens or that the Company will be able to avoid losses.

Opinions and Estimates. Opinions and estimates offered herein constitute the judgment of the Company and are subject to change, as are statements about market trends. All opinions and estimates are based on assumptions, all of which are difficult to predict and many of which are beyond the Company's control. In addition, any calculations used to generate estimates were not prepared with a view towards compliance with any published guidelines. In preparing this document, the Company has relied upon and assumed, without independent verification, the accuracy and completeness of all information. The Company believes that the information provided herein is reliable; however, it does not warrant its accuracy or completeness.

Potential Conflicts of Interest. The Company and its affiliates and their respective directors, partners, members, officers, employees and agents may be subject to certain conflicts of interest.

Lack of Registration. The \$SPACEM tokens have not been registered under the U.S. Securities Act or under the securities or "blue sky" laws of any state of the United States and, therefore, may be subject to transfer restrictions if deemed a security under the Securities Act or other applicable law. The \$SPACEM tokens have not been registered under the laws of any non-U.S. jurisdiction and may be subject to restrictions on issuances and transfer under the laws of such jurisdictions. In connection with an acquisition of \$SPACEM tokens, potential token holders must represent that they are acquiring the \$SPACEM tokens for purposes of using on the Company's platform only and not with a view toward resale or distribution. The Company does not have any plans or has assumed any obligation to register these \$SPACEM tokens. Accordingly, the \$SPACEM tokens may not be transferred without an opinion of counsel addressed to the Company that the transfer will not involve a violation of the registration requirements of the U.S. Securities Act. Ordinarily, this means that transfers will be restricted to instances of death, gift, or passage by operation of law. These restrictions on transfer are in addition to those found in the Articles of the U.S. Securities Act.

Virtual Assets Generally. The characteristics of virtual assets generally differ from those of traditional currencies, commodities or securities. Virtual assets are market-based: a virtual asset's value is determined by (and fluctuates often, according to) supply and demand factors, and the value that various market participants place on it through their mutual agreement, barter or transactions. Virtual assets are an evolving, relatively new product and technology. The methods whereby each virtual asset is created, secured, accessed and used may differ from one another. Different virtual assets may contain similar (or different) features.

Developing Regulatory Scheme. The regulatory regimes of virtual assets, blockchain technologies, and cryptocurrency exchanges are undeveloped, varies significantly among jurisdictions and re subject to significant uncertainty. It is possible that any jurisdiction may, in the near or distant future, adopt laws, regulations, policies or rules directly or indirectly affecting the Bitcoin network, generally, or restricting the right to acquire, own, hold, sell, convert, trade, or use virtual assets, or to exchange digital for other currency or other virtual assets. Any additional regulatory obligations may cause the Company to incur extraordinary, non-recurring expenses, and/or ongoing compliance expense, possibly affecting an acquisition of \$SPACEM Tokens in an adverse manner. If the Company determines not to comply with such regulatory requirements, the Company may be liquidated at a time that is disadvantageous to a token holder in the Company.

Cryptocurrencies not Guaranteed by Central Banks. Virtual assets that operate as a medium of exchange are not issued or guaranteed by any central bank or a national, supra-national or quasi- national organization, and there is no guarantee that such virtual assets may operate as a legal medium of exchange in any jurisdiction. In fact, certain jurisdictions have completely prohibited the usage of certain virtual assets in such jurisdiction.

Third Party Usage. As a relatively new product and technology, virtual assets are not yet widely adopted as a means of payment for goods and services. Banks and other established financial institutions may refuse to process funds for cryptocurrency transactions, process wire transfers to or from cryptocurrency exchanges, blockchain-related companies or service providers, or maintain accounts for persons or entities transacting in virtual assets.

Volatility. A principal risk in trading virtual assets is the rapid fluctuation of its market price of such assets. The value of the \$SPACEM tokens may relate directly to the value of the virtual assets held in the Company and fluctuations in the price of virtual assets could adversely affect the net asset value of the Company. There is no guarantee that the Company will be able to achieve a better than average market price for its virtual assets or will purchase such virtual assets at the most favourable price available. The price of virtual assets achieved by the Company may be affected generally by a wide variety of complex and difficult to predict factors such as supply and demand; rewards and transaction fees for the recording of transactions on the applicable blockchain; availability and access to virtual currency service providers (such as payment processors), exchanges, miners or other blockchain users and market participants; security vulnerability; inflation levels; fiscal policy; interest rates and political, natural and economic events.

Irreversible Nature of Blockchain Transactions. Transactions involving cryptocurrencies and \$SPACEM tokens that have been verified, and thus recorded as a block on the blockchain, generally cannot be undone. Even if the transaction turns out to have been in error, or due to theft of a user's virtual assets, the transaction is not reversible. The Company may be unable to replace missing virtual assets or seek reimbursement for any erroneous transfer or theft of virtual assets. To the extent that the Company is unable to seek redress for such action, error or theft, such loss could adversely affect an acquisition of \$SPACEM Tokens.

Theft or Loss. Hackers or malicious actors may launch attacks to steal, compromise, or secure virtual assets, such as by attacking the applicable blockchain network source code, exchange servers, third-party platforms, cold and hot storage locations or software, or virtual assets transaction history, or by other means. As the Company increases in size, it may become a more appealing target of hackers, malware, cyberattacks or other security threats. At this time, there is no governmental, regulatory, investigative, or prosecutorial authority or mechanism through which to bring an action or complaint regarding missing or stolen virtual assets. Consequently, the Company may be unable to replace missing virtual assets or seek reimbursement for any theft, adversely affecting an acquisition of \$SPACEM tokens.

Do not contribute any money that you can't afford to lose in the Space Monkeez Project operated by Juice Ltd. Make sure you read and understand this document and TERMS AND CONDITIONS FOR PARTICIPATING in the Space Monkeez Project (including all warnings regarding possible token value, technical, regulatory and any other risks; as well as all disclaimers contained therein), as will be published on our website https://spacemonkeez.io/ (as they may be amended from time to time). You should conduct your own due diligence before acquiring the \$SPACEM tokens and consult a certified financial adviser if any terms of this documentation are not fully understood. In making a transaction decision, you must rely on your own examination of the Company and the \$SPACEM tokens, including the merits and risks involved. You and your representative(s), if any, are invited to ask questions and obtain additional information from the Company concerning any relevant matters.



THANK YOU!

Feel free to contact us:

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