

Ryan Hong

3D Character Animator

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Education

Bachelor of Fine Arts, 3D Character Animation 09/2022 - 06/2026
Savannah College of Art And Design - Savannah, GA

- Dean's List 2022 - 2026
- Summa Cum Laude
- SCAD Academic Scholarship
- SCAD Achievement Scholarship

Projects

3D Animator & CFX Artist, Stone Lions Don't Roar 09/2025 - 06/2026

- Created previs for multiple sequences.
- Animated seventeen shots that included multiple characters and prop interactions.
- Created cloth simulations for both the characters' skirts and shirts.

3D Animator, Project Vroom! 03/2026 - 04/2026

- Animated an advanced dialogue shot that required cloth simulation.

3D Animator, SCAD Animation Studios's Inkwashed! 03/2025 - 06/2025

- Created the layout and camera work for multiple shots.
- Animated multiple two character action sequences.

Lead Storyboard Artist, Egg Fried Riot 01/2025 - 03/2025

- Led a storyboarding team and cleaned up boards to achieve an animatic for the film.
- Animated a two character action sequence.

Work History

Freelance Artist 09/2019 - Current
Self-employed

- Interacted with clients to ascertain goals and specifications.
- Created customized artwork tailored to clients' creative vision.

SCAD Bound Leader 07/2024 - 08/2024
Savannah College of Art and Design - Savannah, GA

- Demonstrated strong leadership to enhance team efficiency.
- Pinpointed areas for team improvement and introduced actions for correction.
- Efficiently resolved customer concerns for optimal experience.

Software Skills

Maya, Unreal Engine, Adobe Photoshop, Adobe Premiere Pro, Houdini

Technical Skills

3D animation, Previs, Storyboarding, Layout