PERSONAL INFO

Matthew Pichola | UX/UI Product Designer

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(215) 430-3539

Phoenixville. PA

EDUCATION

Drexel University | Bachelor's Degree Graphic Design

EXPERIENCE

Lead UX/UI Designer | The Tactile Group

March 2023 – January 2024

- Redesigned a financial data collection SaaS platform for the Department of Education, resulting in a 35% decrease in user support tickets and a 25% reduction in key task completion times.
- Focused on information architecture, enhancing data organization and key reporting task flows.
- Conducted in-depth user research, leading to improved user experience and higher engagement.
- Ensured compliance with WCAG 2.0 and Section 508 accessibility standards.
- Achieved a 65% increase in user satisfaction upon soft launch of updated features and design.

UX/UI Designer | The Tactile Group

August 2020 –

- Led the redesign of the Stormwater Plan Review software platform for the Philadelphia Water Department, improving user efficiency by 40% and user satisfaction by 25%.
- Conducted in-depth user research, user flows, journey maps, and usability testing
- Contributed HTML, CSS, jQuery, and GSAP code, significantly improving the platform's responsiveness, user experience and interactivity.
- Lead UI Designer for the 21APR data reporting platform redesign, resulting in a 50% decrease in help desk support tickets and a 30% increase in data reporting accuracy.
- Redefined product style guide, ensuring accessibility and cohesive visual identity.
- Redesigned data tables, and data visualization cards, enhancing user interaction and data accuracy.
- Redesigned key task flows, optimizing the user journey and increasing overall platform efficiency.

Creative Director & Full-Stack Designer | Freelance

June 2018 –

- Managed multiple web design/development, and branding projects, achieving a 100% client retention rate and a 400% revenue increase within two years.
- Implemented Agile methodologies for projects, resulting in a 40% increase in team efficiency and a 15% improvement in collaboration.
- Introduced scrum practices, including sprint planning, to streamline project management.

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Design [*]	Tools	User Experience		Developmer	nt
Figma	UserZoom	User Research	Stakeholder Interviews	HTML	jQuery
Sketch	Illustrator	Interaction Design	Information Architecture	CSS	GSAP
Miro	Photoshop	Accessibility	Task Flows & User Flows	JavaScript	Vue.js
InVision	After Effects	User Surveys	Wireframing & Prototyping	Visual Studio	Github

CERTIFICATIONS

Figma Design	9	Building Design	Vue.js - The
Essentials		Systems in Figma	Complete Guide
12 Hours	16 Hours	5.5 Hours	32 Hours