

Vihaan Shilov

Visual Artist

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I'm a visual artist who is passionate about learning. My love for learning is essential to my creative process, where I incorporate a multi-media approach to everything I work on. I firmly believe that all art should be based on understanding and, even outside of work, I strive to understand above all else.

Linkedin: Vihaan Shilov
Instagram: @Vihaan_Shilov
Behance: Vihaan_shilov_art

Work Experience

SCAD SANM FIFA collaboration - Sweatbox Technical Director

Created AR pipelines for a 60 person team to use in AR activations. Animated motion graphics and created tech demos for potential interactive installations.

Mar 2026 - May 2026

SCAD Startup - Winter 2025 Category Winner

Worked with a team of very talented individuals to conceptualize and present Omni. A 360-degree projector that acts as spatial audio visualiser for the hearing impaired, essentially translating auditory input as tactile and visual output.

Feb 2025

SCADPro Deloitte collaboration - Research Lead

Created a pipeline for 3D assets and mockups to be generated within minutes, created a marketing and branding campaign as part of a team.

Jan 2025 - Mar 2025

Sony Pictures Networks India - Creative Intern

Worked under the graphics wing as a creative intern, I did ui/ux work, website design for an internal project, animations, edited videos, and understood the ins and outs of a broadcasting agency. Created vector graphics that went live.

July 2024

Dehidden - Creative Intern

Worked with multiple different teams as a creative intern. Learnt about web 3, created internal animations and video edits as well as helping with social media work.

Dec 2021 - Aug 2022

Education

Savannah College of Art and Design - B.F.A Visual Effects.

expected 2027

Academics: GPA 3.6/4.0, Merit Scholarship Recipient, Dean's list 2023-2025.

Podar International School - International Baccalaureate Diploma Programme.

2021 - 2023

Billabong High International School - International General Certificate of Secondary Education.

2011 - 2021

Software Fluency

Blender	Maya
Figma	Davinci Resolve
Photoshop	Houdini
Lightroom	Nuke
Premiere Pro	Touchdesigner
After Effects	Unreal Engine

Creative Skillset

Product Visualisation	Concept Art
Look Development	Creative Direction
Inclusive Design	Illustration
Photography	Videography
User Experience Design	