

# Henri Turkian

## Product Designer

### WORK EXPERIENCE

Jan 2022- Present

#### Product Designer | Development Unit, IDF Navy

Product Designer of a complex B2B operative command and control system for the IDF Navy.

- Conducting comprehensive user research for variety types of users to ensure that users needs and operational requirements are implemented in the system.
- Performing usability testing to identify issues and enhance user satisfaction and operational efficiency.
- Collaborating consistently with cross-functional teams throughout the design process until the final product reaches the end users.
- Designing intuitive, visually appealing user interfaces.
- Working with a design system and contributing to it to ensure consistency across the platform.
- Creating high-fidelity wireframes and prototypes.

Feb 2019-Jan 2022

#### Technician Of Control Systems | Commando Unit, IDF Navy

- Managed and operated critical operational control systems, ensuring mission-crucial functionality.
- Provided technical support to users, failure monitoring and resolving system malfunctions efficiently.
- Led a technical apprenticeship for the new soldiers in the unit, including commanding them and teaching them the theoretical studies and practical internships.
- Worked effectively under operative pressure and prioritized tasks for the team.

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### EDUCATION

2022-2023

#### UX/UI Design, Diploma

Codesigner

2016-2018

#### Electronics, Practical Engineer

Ort, Ashdod

### SKILLS

- User Research
- Usability Testing
- Design Thinking
- Wireframing and Prototyping
- Design System
- Team Player
- Ability to Learn Quickly

### TOOLS

- Figma
- Adobe XD
- Axure
- Penpot
- Photoshop