



Pierre Fontaine

Designer UX / VR Game Developer

My personality

Enthusiast
Tenacious
Autonomous

Technical skills

Unity Engine
Unreal Engine
Programming:
- C#
- Python
- Java Script

Adobe Suite
3Ds Max
ZBrush
Blender
Arudino prototyping
Audacity
Bandlab
FL Studio

Additional

TOEIC (955)
Driving licence
I am skilled in:
-Illustration
-Photography
-Video editing
Pianiste, Guitariste & expérience
en Digital Audio Workstation



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Introduction

_I am a Designer and 3D content developers, focusing on VR experiences, game development, 3d modeling and 2d digital painting. Able to complete a game on his own. Passionate and enthusiastic about creating games, telling stories of the players and bring them joy upon playing with others. Knowing not to get carried away and to stay focused on a project until its completion, being able to deliver a working prototype in a matter of hours.

Expérience et Parcours

_Development and distribution of a game on Steam
June 2022 - May 2024

Complete conception of a 3D multiplayer video game with the goal of enhancing my project management skills.

_Master at l'École de design Nantes Atlantique
Sept. 2016 - Sept. 2021

All the school project I do have taught me how to apprehend design and the workflow to follow in order to create and innovate.

_Internship at Nucleus VR
Mar. 2021 - Aug. 2021

Position as a UX designer and developer for a cross-platform collaborative application.

_Internship at Neutral Digital
Nov. 2019 - Jan. 2020

Position in R&D of interactions in high-end VR experiences intended for the aviation industry.

_Laval virtual
Mar. 2019

Participant in the Laval Virtual Jam competition on accessibility.
April 2020

Exhibitor on the topic of organizing virtual events.

_Internship at Primetal Technologies
Sept. 2018 - Oct. 2018

Development of a prototype for the use of virtual reality in the metallurgy industry, whether for training, communication, or production line design.

_Participation à la Global Game Jam
Jan. 2018

Creation of a game within forty-eight hours.
The first of many jams I have participated in.



Don't forget to visit my website
to discover more about me and
the projects I have worked on!

