

Muneeb Arain

Senior UX Designer

E: muneeb@muneebarain.com

P: 714-470-6586

W: muneebarain.com

Portland, OR

Senior UX designer with a background spanning enterprise platforms, immersive physical spaces, and brand-led web. I turn ambiguous, multi-stakeholder problems into research-backed, implementation-ready design, and I stay close to engineering so the work ships.

EXPERIENCE

Senior UX Designer, Elevate

2025–Present

- Partnered with clients including Google, Comcast Spectacor, and the San Jose Sharks across a range of spatial and digital products.
- Designed interactive UI for LED walls, touch surfaces, and sensor-driven interactions across large-scale spatial environments, balancing guest experience with one-tap operator control.
- Built reusable content systems, templates, and session flows that let non-technical teams run and update experiences on their own.
- Led design from brief to launch, aligning brand, engineering, and stakeholder groups around a single, cohesive experience.

Senior UX Designer, Nike

2021–2025

- Owned the Order Manage experience for Nike.net's global B2B commerce platform (MANA & EMEA), redesigning the reorder, claims, returns, and order-details flows used by partners from single storefronts to global chains.
- Designed and shipped an internal research-insights tool for apparel and footwear teams as the sole designer, growing adoption ~15× (from roughly 200 to 3,000 users) within months.
- Grounded design decisions in recurring user research and moderated testing, and stayed close to engineering to keep work implementation-ready on a continuously shipping platform.
- Led design of an end-to-end AI chatbot for the platform, from research through handoff, defining its next phase.

UX Designer, Dynepic

2021

- Helped build a VR training platform for U.S. Air Force pilots, designing a multi-layered system that spanned class structure, student and instructor experiences, and their distinct end-to-end journeys.
- Designed minimal, legible UI built for the constraints of immersive VR environments.

Freelance UX Designer, Independent

2019–2021

- Delivered UX and product design for clients across industries from real estate to healthcare, spanning web, brand, and digital product work.
- Ran each engagement end to end, from research and concept through design and handoff.

EDUCATION & TRAINING

Springboard

UX Design Career Track

2019

PENSOLE Footwear Design Academy

Color & Material Design

2018

Cal State Fullerton

B.A., Graphic Design

2013–2017