Revolutionizing Fill Me: A Seamless Blend of Innovation and Design Expertise

Fill Me CH

Experience Design · Zurich

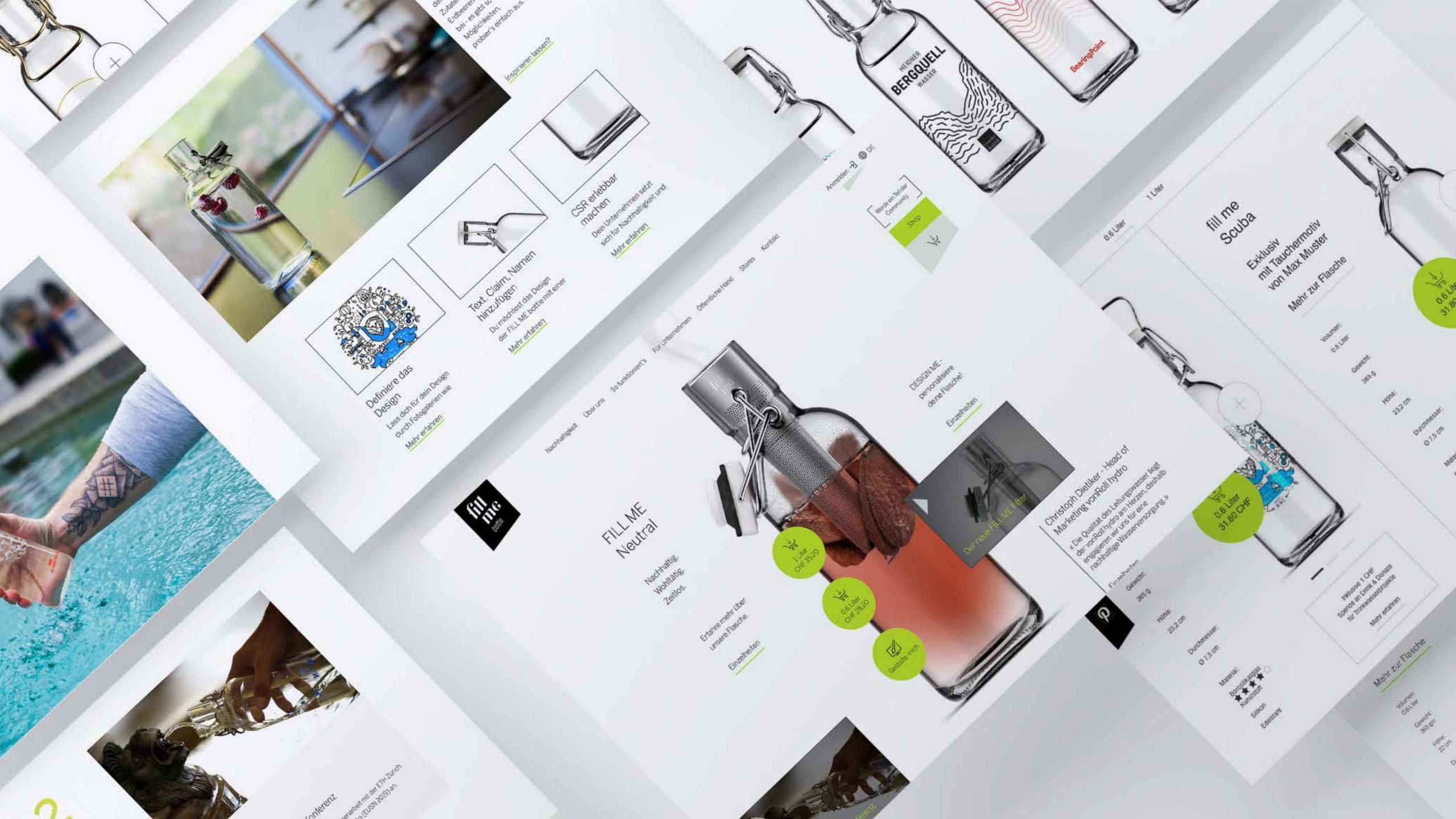
© 6 months

Overview

Championed the digital transformation initiative for the Zurich and Liechtenstein-based brand, spearheading the development of the globe's inaugural swing-top bottle in collaboration with acclaimed designer Gerrit Holz. Engineered a bespoke e-commerce platform, elevating the online shopping experience to optimize sales performance and enhance customer retention metrics.

- Brand Identity & Visual Direction
- E-commerce design system
- Social Media & Content Strategy
- Project Management based on Agile framework





hey Pointers

- Tackled a unique design challenge with Fill Me, adapting to its distinctive brand vibe.
- Created a modern and eye-catching online store that stood out, fitting perfectly into the Magento 2 framework.

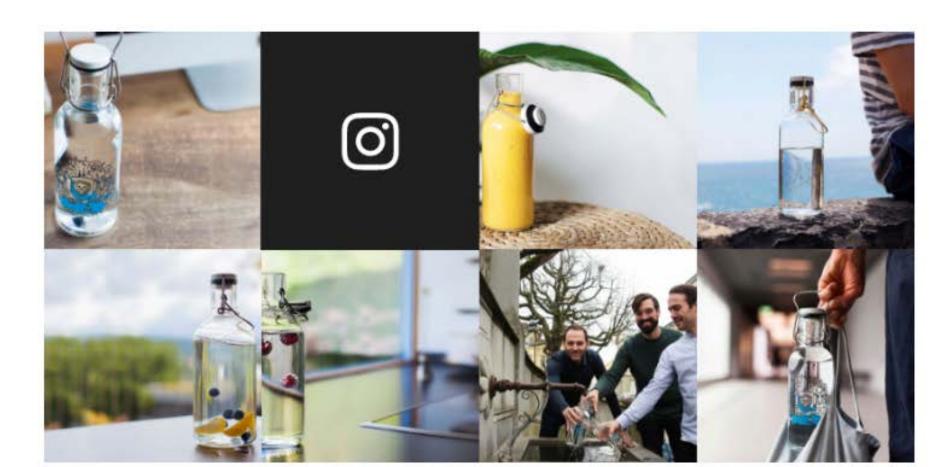
- Managed the development of specific parts of the project, overseeing design, plugins, and deliveries to make sure everything ran smoothly.
- Built a strong relationship with stakeholders, which led to an expanded role overseeing the entire project from start to finish.



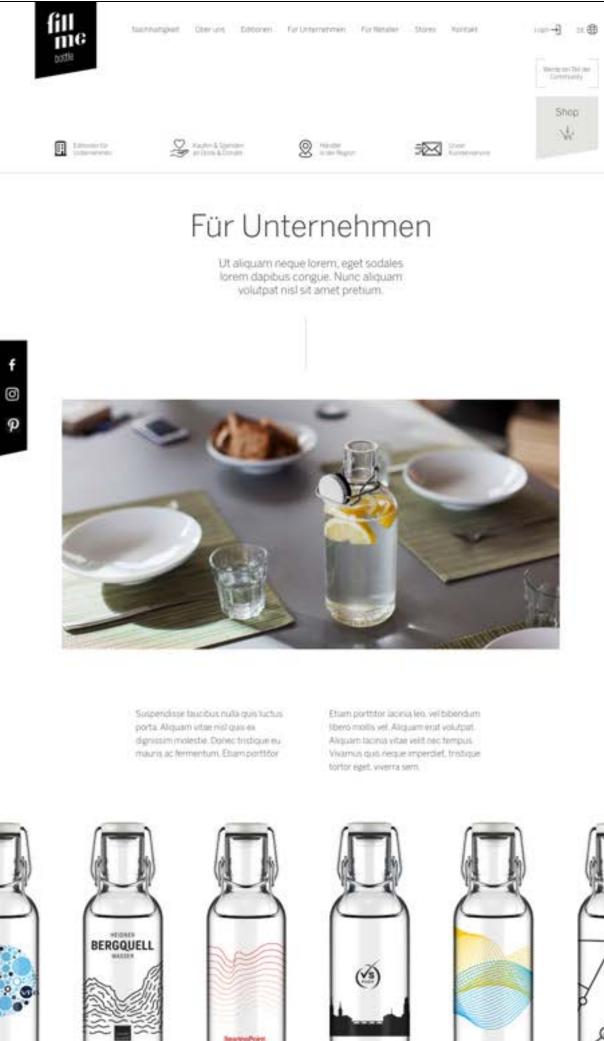
Umwelt schonen & gutes tun

Für jede gekaufte Flasche spendest du CHF1 an DRINK & DONATE, eine gemeinnützige Organisation, die Menschen in Entwicklungsländern Zugang zu sauberem Trinkwasser verschafft.

DRINK& DONATE.

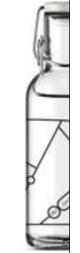
















GIIG me bottle















Editionen

Details zur Flasche Unser Sortiment Limitierte Editionen Sondereditionen

Login Online Shop

Versandinformation

Uber uns Kamere

Nachhaltigkeit

Kundenservice Unternehmen Community

AGB

Facebook Instagram Pinterest

sodales lorem dapibus congue.

RESEARCH

DEVELOP

LAUNCH

Involvement --

- Requirement Gathering
- Stakeholder Meetings
- Demos & Presentation
- Market Analysis
- Field Research
- User Interviews
- Competitor Analysis
- Project Roadmaps

- Customer JourneyMapping
- Task Flow Definiftion
- Information Architecture
- Wireframing & Design
- Visuals & Assets

- Moderated User Testing
- Design Sprints
- Scrum & Agile Planning
- Developer Handoff

Tools used -





