

Mateusz Najuch

UI/UX DESIGNER

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EXPERIENCE

Senior UI/UX Designer, Caspio

04.2021 - present

- Cooperating closely with Product Owner to gather requirements.
- Preparing low fidelity mockups and prototypes.
- Presenting design concepts to stakeholders.
- Creating final development-ready user flows.
- Collaborating with cross-functional teams including POs, developers, QAs and technical writers.
- Developing and maintaining design systems.
- Creating workshops about design tools.

Lecturer, Publishing school

11.2021 - present

- Conducting interactive classes about Figma and Design Systems.
- Evaluating students' progress and performance throughout the course, providing constructive feedback on their final projects.
- Staying up-to-date with industry trends and new design tools.

Senior UI Designer, Ailleron

03.2018 - 03.2021

- Designing digital interfaces of mobile apps and web platforms.
- Presenting UI concepts to clients and stakeholders.
- Creating interactive prototypes.
- Creating product videos.
- Advising dev team.
- Creating workshops about design tools (Sketch, Principle etc.).
- Building design systems.

EDUCATION

Multimedia & Interactive Graphics

WSE Kraków

09.2015 - 08.2018

Electronics & Telecommunications

AGH Kraków

09.2013 - 04.2015

SKILLS

UX Design

Interaction Design

Illustrations

UI Design

Advanced Prototyping

Design Systems

TOOLS

Figma <3

Framer

Sketch

Adobe (AI, PS)

Invision

Principle

Zeplin

LANGUAGES

English

Polish

Lead Designer, Contellio Ltd.

11.2016 - 02.2018

Leading a team of freelancers.

Designing the User Experience of Contellio Freelancers Platform and internal tools.

Interviewing and on-boarding new designers.

Making courses and workshops.

Graphic Designer, Contellio Ltd.

05.2015 - 10.2016

Creating Content Marketing designs for international brands:

- Infographics,
- Illustrations,
- Motion designs.

Graphic Designer / Web Designer, freelancer

04.2013 - 04.2015

Creating websites, marketing materials and brand visual identities.