CODEQUESTT Hackathon Rules & Basic Information

Event Dates:

- **Day 1: January 17, 2025 (Friday)**
- **Day 2: January 18, 2025 (Saturday)**
- **Day 3: January 19, 2025 (Sunday)**

Basic Information:

- **Theme Disclosure**: The hackathon theme will be revealed during the event kickoff at **10:00 AM on Day 1**.
- **Project Submission**: Projects must be submitted by **10:00 AM on Day 3 (January 19, 2025)**. Late submissions will not be accepted.
- **Judging**: Judging will take place from **10:15 AM to 12:15 PM** on **Day 3**. Projects will be evaluated based on creativity, technical execution, and adherence to the theme.
- **Awards Ceremony**: Winners will be announced during the **Awards Ceremony** at **3:30 PM on Day 3**.

Rules & Guidelines:

1. **Eligibility**:
   - Students from grades **8th to 12th** are eligible for student discount. Teams can consist of up to **four members**.
   - Participants must be registered under one of the following categories: **Individual, Team of Four, or School Representation**.
2. **Team Formation**:
   - Teams can be formed during the **Team Formation and Networking** session (11:00 AM - 12:00 PM on Day 1), or participants can register with pre-formed teams.
3. **Project Requirements**:
   - All projects must be developed in a **medium/high-level programming language** (e.g., Python, Java, C++, etc.).
   - Projects must be created **entirely during the hackathon**. Use of pre-existing code or projects is not allowed unless approved by event organizers.
   - Each team must prepare a **PowerPoint presentation (PPT)** explaining their project and a **Proof of Concept (PoC)** or prototype. These need to be emailed to the organizers **at least 30 minutes before the hackathon ends**.

4. **Submission**:
    - ○ Final project submissions, including the presentation and proof of concept, must be emailed by **9:30 AM on Day 3**.
    - ○ Late submissions or failure to submit will result in disqualification.
5. **Use of AI**:
    - ○ The use of **ChatGPT** or any other **AI tools** to assist with coding or project development is **strictly prohibited**.
    - ○ Any use of AI tools will result in **immediate disqualification**.
6. **Judging Criteria**:

    Projects will be judged based on:
    - ○ **Innovation & Creativity**: Originality and uniqueness of the solution.
    - ○ **Technical Execution**: Quality of the code and problem-solving approach.
    - ○ **Adherence to Theme**: How well the project reflects the hackathon's theme.
    - ○ **Presentation**: Clarity and effectiveness of the project presentation.
7. **Code of Conduct**:
    - ○ Participants are expected to follow a respectful and inclusive code of conduct. Any misconduct or harassment will result in immediate disqualification.
8. **Mentorship & Resources**:
    - ○ Mentors will be available throughout the hackathon to assist with technical questions and provide guidance.
    - ○ Workshops like **Advanced AI Techniques** on **Day 2** are optional but encouraged.
9. **Side Events**:
    - ○ Fun, competitive side events such as **Market Mavericks**, **Chess Titans**, and **Artistic Odyssey** will run on **Day 2** for networking and relaxation.
10. **Prizes**:
    - ○ Exciting prizes await the top teams, which will be announced at the **Awards Ceremony** on **Day 3**.

Important Contacts:

- ● **Website**: [CodeQuestt Hackathon Website](#)
- ● **Email**: codequesthackathon@gmail.com
- ● **Phone**: +91 9915181929, +91 9041260790
- ● **Instagram**: [@codequestt](#)

We are excited to see your creativity and innovation at CodeQuestt 2025!