



Viranna Connect Payment Policy

"Where Precision
Meets Expertise"



At **Viranna Connect**, we prioritize secure, transparent, and efficient payment processes to ensure a smooth experience for both clients and developers. Please read this policy carefully before starting your project.

Accepted Payment Method:

- We currently only accept **PayPal**.
- All payments must be sent via **Friends & Family** to ensure fast and reliable processing.



 *We do not accept any other payment methods at this time.* 



Upfront Payment (Required):

- An upfront payment is required before any development work begins. This confirms your booking and reserves your slot in our production schedule.
- Upfront payments are **50% of the total project cost**.



Team Create Access Rule:

Clients may **only** access Team Create with our developers **if a 100% upfront payment is made**. This ensures project security and protects the work of our development team.



Client Readiness Rule:

When creating a ticket, clients must ensure they:

- Have the **required funds available** via PayPal.
- Are ready to make the payment **as soon as a price is given** or after reasonable negotiation.

This prevents delays and ensures our developers' time is respected between various active projects.





Milestone Payments (For Projects Over \$500):

Projects priced over **\$500** will follow a mandatory milestone payment system:

- **50% upfront**
- Additional payments made at agreed-upon phases of development.

Examples of Milestones:

- 10% After UI layout completion
- A further 20% After Scripting integration
- 5% After System Testing
- 15% Final Payment Upon Completion

(Together, all milestones add up to 100% of the Total Project Cost).

All milestones and amounts will be clearly defined before development begins.



Client Responsiveness & Inactivity Rules:



- **48-Hour Inactivity Pause:** If a client with an active project fails to respond to updates or messages within **48 hours**, the project will be temporarily paused until the client responds.
- **2-Week Abandonment Rule:** If a client goes completely non-responsive for **14 consecutive days (2 weeks)** after paying an upfront deposit:
 - The project will be permanently **discontinued**.
 - The upfront deposit is **non-refundable**.
 - Viranna Connect reserves the right to retain, repurpose, or sell all assets developed up to that point.

Asset Ownership & Transfer Rights

- **Intellectual Property Protection:** All assets, code, scripts, UI components, and 3D models developed during a project remain the **exclusive intellectual property of Viranna Connect** UNTIL the client pays for the entire project to the agreed total price.





- **Final Delivery:** Full ownership and asset files will only be transferred to the client upon receipt of the **100% final payment**.



Unpaid Final Payment Policy

If a client fails to settle the final payment balance after a project has been completed and approved, Viranna Connect reserves the full right to:

- Withhold all game files, places, and assets.
- Sell, repurpose, or transfer ownership of the game, systems, or assets created.
- Claim full operational and financial ownership over the project until the outstanding payment is settled.

