



Batu Isik

26 | He/Him | The Hague

No Sponsorships Required

Product/UX Designer with 5 years of experience and an international background, bringing a strong user-centred approach and empathy for diverse audiences. Proven track record of delivering impactful, data-informed design solutions in collaborative, cross-functional teams.

Field Experience

▼ | Newest

Thingiverse

November 2024 - Now | Utrecht

- Defined product recovery roadmap with product and engineering leadership to improve platform **quality and retention**.
- Extended the **(Atomic) design system** and introduced a dedicated 'Thingiverse Node', **validated through user testing**.
- Led cross-functional collaboration to align design and development on a **shared component library**.
- Delivered a full **rebrand with positive community reception**.
- **Facilitated user research focused workshops** and dived deeper in **monetisation strategies** (ads, e-commerce, platform growth)
- Initiated Thingiverse Workbench, enabling **user research & concept testing** through **AI powered agentic prototyping tools**.

UltiMaker

October 2023 - November 2024 | Geldermalsen

- Led firmware design for UltiMaker Factor 4, including maintenance, calibration, and material flows.
- Established the foundation of the **firmware design system** used across devices.
- Led firmware design for MakerBot Sketch Sprint, **extending one design system across two distinct brands (UltiMaker and MakerBot)**.
- Conducted user research and **collaborated with K-12 stakeholders** to implement safety-focused features.
- Contributed to **unifying three B2B SaaS products into one ecosystem**, aligning stakeholders across product lines.

DU | DataUnion

April 2021 - September 2023 | Remote

- Partnered with **early-stage startups** across **health, sports, and events** to define product concepts in Web3.
- Translated complex decentralised technologies into clear, user-friendly product experiences.

DEPT.

February 2022 - July 2022 | Rotterdam

- Designed key flows for Merit Circle (OnBeam), improving **grant application and discovery** experiences.
- Worked on complex UX areas including **ID verification (Onfido)**, **gamification**, and **refund/cancellation** flows.
- Led end-to-end design of a road trip planning app for **ANWB**.

POLTIO

August 2020 - August 2022 | Remote

- Designed a poll/quiz-based social feature used by media brands (**e.g. BeIN Sports**) to **drive audience engagement**.
- Redesigned the **B2B SaaS platform (poltio.app)** to improve usability and content creation workflows.
- Collaborated closely with engineers using **Tailwind UI/CSS** to ensure scalable implementation

2022 SNI Nature Hackathon Winner

2021 Hackathon for Good | Category winner

Academic Background

User Experience Design

2019 - 2022

University of Applied Sciences of the Hague

Bachelor

Industrial Design

2018 - 2019

University of Twente

Bachelor

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