



Oto Zlamets
Website + Portfolio: www.zlamets.com

Contact:
ozlamets@gmail.com

● Vienna, AT

Education:

Bachelor (BA) Digital Media Design
University of the Arts - GPA 1,4
(2022–2025)

International School of Latvia (IB)
Danube International School Vienna (IB MYP)

Languages:

German (Fluent)
Latvian (Native)
English (Native)

French (Intermediate)
Spanish (Basic)

Skills / Competencies:

(Core Competencies):
Graphic Design, Digital design, Print,
Packaging Design, Marketing, Web + Mobile UI
Design, UX/Design + Research, Branding

(Skills):
[Adobe](#)
Illustrator **A+** Figma **A+**
InDesign **A+** Framer **A**
Photoshop **A** Blender **C**
Premiere Pro **A** Processing **C**
After Effects **B** HTML/CSS **C**

Experience:

• **Freelance Graphic & UX Design (2020–)**
20+ Commercial Projects

• **Graphic Designer @ Lomography**
(Jan – Jun 2026)

Full-time internship in graphic design: Operated as a key member of the small design team, working on Press Releases, Packaging Design, Product Design (T-Shirts, Merch, Cameras, and new products), and digital marketing material.

By the end of the internship, I was given the responsibility and trust to work on entire projects from start to finish, including preparing products for worldwide mass production.

• **Print Design @ LaiksLasit/Luta (2025)**

Worked on a project to create promotional print accessories such as bookmarks for Latvian campaign “Laiks Lasit” handed out by book seller Luta at the busiest book fair and festival in the country, promoting reading to a wide audience.

• **Social Media & Print Design @ Zvaigzne ABC (2025)**

Worked with various authors to create marketing material for announcements of books and events. Designed for both social media and print for commercial use by the largest book publisher in Latvia.

• **Branding, Graphic, Product Design @ Podster (2023)**

Worked to develop branding, brand guidelines, and packaging designs for different variations of products at Vienna-based startup selling cleaning kits for headphones and earbuds.

• **Learning Resource Designer @ Mula (2022)**

Worked on a project to redesign outdated worksheets for children's learning platform Mula, with focus on accessibility for teachers and students, intended for print for schools and tutors.

Features/Awards:
[Citykey](#) – Digital Media Bremen Top Semester Project
[Remembering The Mill](#) – Digital Media Bremen Top Bachelor Theses