

SUWINDI BANDARA

UX/UI DESIGNER

suwindiportfolio.framer.website/

Work Experience

UX/UI Designer / Deep.Meta 08/2026 – Present

Improved user experiences through user testing and feedback, refining UI interactions and overall usability. Created wireframes, user flows, and prototypes to validate design solutions and support product improvements.

Freelance UX/UI Designer / Blazon Agency 06/2026 – 08/2026

Supported UX and branding campaigns across web and mobile, creating wireframes and prototypes. Conducted usability testing to improve interactions and align user and business goals. Collaborated with teams on consistent design delivery.

Associate UX/UI Designer / Notch Digital 01/2024 – 09/2024

Collaborated with cross-functional teams to create 10+ wireframes, user flows, and high-fidelity prototypes in Figma and Adobe tools. Reduced iteration cycles by 20% through structured prototyping and component systems. Conducted user and competitor research to improve usability and support clear developer handoff.

UX/UI Designer / Freelance 01/2023 – 01/2024

Delivered 8+ end-to-end UX projects across web and mobile, covering research through to high-fidelity prototypes. Conducted usability testing to improve interactions and better align user and business goals. Increased client retention by 30–40% through strong communication and high-quality UI design work.

Portfolio Highlights

Loomie – Curated Fashion & Artist Marketplace (Figma · FigJam)
Marketplace concept focused on community-driven discovery and e-commerce UX design.

Final Major Project – Sensory-Based Emotional Reflection Website (Figma · HTML · CSS · JS · p5.js)
Interactive experience focused on emotional engagement, accessibility, and user testing.

Handmade Web – Responsive UX Website (Figma · HTML · CSS · JS)
Responsive interface combining web and print with a focus on navigation and usability.

Performative Objects – 3D Ceramic Archive Website (Figma · Webflow · Spline · Blender)
Interactive 3D experience exploring product storytelling and user engagement.

Condensed Narrative – Interactive Film Website (Figma · HTML · CSS · JS · Lottie)
Micro-interaction concept focusing on storytelling and user interaction design.

Inclusive Design Research – Marx Memorial Library (Figma · Adobe Tools)
Accessibility-focused UX research and prototyping for inclusive user experiences.

Contact

 [linkedin.com/in/suvindi-vimarsha/](https://www.linkedin.com/in/suvindi-vimarsha/)

 suwindivimarsha@gmail.com

 +44 7777944398

 London

Skills

User Research
Wireframing
Prototyping
User Testing
Design Systems
Information Architecture
Motion Design
Responsive Design
Interaction Design
Inclusive Design
Visual Design
Branding

Tools

Figma (FigJam, Figma Make), Canva
Adobe Tools (XD, Photoshop ·
Illustrator · InDesign · After Effects,
Premier Pro, Audition)
Framer, Webflow, Wix
Lottie, Spline, Blender
Miro, Notion
HTML, CSS

Education

University for the Creative Arts, UK
MA in UX Design (Distinction),
2024 – 2025

University of Plymouth, UK
BSc (Hons) in Software Engineering
(2:1), 2020 – 2023