

Emircan Kartal

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LINKS

[Portfolio Website](#), [Github](#), [LinkedIn](#)

PROFILE

I'm a junior Computer Science student at Kocaeli University, Lead Developer at **Fidelio**, and a team member at the **Embedded Systems Lab**. My versatile roles give me hands-on experience, grounding my technical skills in real-world applications. I am experienced in web, mobile app, and AI product development, developing impactful solutions tailored to diverse needs. Building tech that genuinely matters to people is what drives me, creating experiences that touch lives in meaningful ways

EMPLOYMENT HISTORY

Jul 2024 — Present	Co-Founder & Lead Developer, Fidelio Fidelio is an Istanbul-based software company with a creative team specializing in MVPs, SaaS development, and AI solutions. We deliver impactful software using Scrum and agile methods, helping businesses launch quickly and scale effectively. At Fidelio, innovation is not just a goal — it defines how we work.	Istanbul, Türkiye
Mar 2024 — Present	Software Developer, Kocaeli University Embedded Systems Laboratory I work on projects tailored to meet university needs, collaborating closely with a dedicated team. This role has allowed me to gain valuable real-world experience and develop strong teamwork skills while contributing to impactful projects within the academic environment.	Kocaeli, Türkiye
Oct 2022 — May 2023	Software Team Member, KOU ROVER Developed Python simulations on Ubuntu, gained expertise in SLAM, ROS, and LIDAR, and presented robotics fundamentals, strengthening both technical and programming skills.	Kocaeli, Türkiye

EDUCATION

Sep 2022 — Present	Bachelor of Arts in Computer Science, Kocaeli University Relevant Coursework: Data Structures and Algorithms, Operating Systems, Artificial Intelligence	Kocaeli, Türkiye
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PROJECTS & PORTFOLIO

Sep 2024 — Dec 2024	KOU Mobile Link to the project I led the development of KOU Mobile, managing the process and contributing to the creation of a mobile app that streamlines student access to essential resources at Kocaeli University	Lead Front-End Developer
Jul 2024 — Aug 2024	KOU Apsis Link to the project Developed the initial interface for a university portal, based on Figma designs, to enable academicians to track courses, academic contributions, and performance metrics.	Front-End Developer
Jan 2024	Global Game Jam 2024 Link to the project Shaped the narrative and designed gameplay mechanics to enhance storytelling and player experience within a collaborative team environment.	Game Designer

SKILLS

Software-Related: JavaScript, TypeScript, Python, React.js	Git, MySQL, MongoDB, Next.js, Node.js, Vercel
React Native, HTML/CSS, Java, C/C++, Data Structures & Algorithms, Digital Ocean	Others: Microsoft Excel (Advanced), Adobe Photoshop, Video Editing, UI/UX Design, Figma, Canva

LANGUAGES

Turkish	Native speaker	Italian	A1
English	Highly proficient	Bulgarian	A1