Vijayalaxmi (VJ) Wankhede

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EXPERIENCE

CommercelQ Palo Alto, CA

Product Design Intern

Dec 2023 - May 2024

- Designed high-fidelity prototypes for 5 workflows in B2B retail e-commerce management. New designs for managing negative keywords in ad campaigns helped reduce the task completion time by 40%.
- Responsible for **cohesive visual design** and **robust prototypes** that account for all use cases and integrate seamlessly with the platform experience.
- Efficient cross-functional collaboration with offshore stakeholders and optimal integration of requirements from clients, product managers, and engineers.

Tiyaro San Jose, CA

Product Design Intern

May 2023 - Aug 2023

- Led the delivery of development-ready designs for an enterprise-focused conversational Al application for information search. Integrated user feedback and market insights to refine user experience.
- Optimized designs for building customer trust, ease of use, and alignment with brand guidelines.
- Successfully conducted a proof of concept (PoC) with 3 new clients using the new designs.

Microsoft Bengaluru, India

Software Engineer

Jun 2020 – Jul 2022

- Implemented algorithms to analyze workplace collaboration for the Viva Insights SaaS platform that **helped employees across 200 organizations** to efficiently manage their work hours.
- Bagged first position in the Fix Hack Learn hackathon to develop dashboard utilities using React and Redux which saved 10% of human effort during on-call.

PROJECTS

- **Dashboard Design** Designed an emergency call response portal for Seattle Fire Department as part of DubsTech design hackathon, where **we secured 2nd runner-up out of 78 teams in the "Enterprise" track.**
- Accessible UX Conducted heuristic evaluation and accessibility audit to ensure conformance with WCAG 2.2 guidelines for a non-profit organization website, Art Spark Dance.
- Interaction Design Partnered with Dell to prototype IdeateAI, an interactive UI design ideation tool powered by generative AI, which supports designer-friendly input, output, and feedback.
- Mobile Design Designed a mobile app, in collaboration with Argodesign studio, to remotely control an autonomous gardening robot SoilMate.

EDUCATION

University of Texas at Austin

Austin, TX

Master of Science (Human-Computer Interaction)

Aug 2022 - May 2024

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Birla Institute of Technology and Science Pilani

Pilani, India

Integrated dual degree B.E. Electronics and M.Sc Biology

Aug 2015 - May 2020

SKILLS

Design - UX design, interaction design, visual design, product thinking, design systems, user flows, responsive design, storytelling, rapid prototyping, typography, layout, color theory

Research - user research, competitive analysis, heuristic evaluation, usability testing, data analysis

Programming - HTML, CSS, JavaScript, C++, Python, SQL

Tools - Figma, Sketch, InVision, Photoshop, Illustrator, Adobe Creative Suite, Agile methodologies