Product Designer | \$\frac{1}{25}\$ sanafatimaportfolio | \$\frac{1}{20}\$ LinkedIn | \$\frac{1}{20}\$ 425-229-9969 | \$\frac{1}{20}\$ designbysanajobs@gmail.com

EXPERIENCE

Co-founder + Design Lead / Tangiball

Seattle I Jun 2022 - Present I Design Project

- Spearheaded the design and development of a novel spatial 3D finance and budgeting app utilizing Apple Vision Pro, attracting +500 users in less than 2 months.
- Developed and integrated 10+ 3D models, laying the foundation for a visually engaging and interactive financial management app.
- Partnered with co-founder to successfully launch a minimum viable product (MVP) of the 3D finance app, for initial user testing and feedback.

Product Designer (Contract) / ChopDawg

July 2023 to Present

- Designed a high-fidelity marketing website and 50+ user-friendly admin screens to conceptualize a virtual showcase
- Created low-fidelity wireframes and high-fidelity prototypes for the
 Medications for Opioid Use Disorder Program at the University of San Diego
- Collaborating directly with clients from various fields, project managers, and other designers to achieve exceptional user experiences for both users and clients.
- Preparing user research and client interviews for a variety of contract based opportunities.
- Collaborating with developers to optimize designs for performance and responsiveness, ensuring a seamless user experience across devices.

Product Designer (Contract) / Sizzle

May 2023 to November 2023

- Established the foundational design system for a mobile app used by dietitians to track client progress, encompassing 10+ core UI components and user interaction patterns.
- Conducted user interviews with 8+ dietitians and participated in user testing sessions, leading to 10+ actionable design improvements for the app's tools.

Product Designer / Xillion

Seattle I Jul 2022 - Jan 2023

- Improved and designed 5 out of 7 cornerstone Fintech products by leading an end to end process consisting of conducting a heuristic evaluation, customer interviews and design critiques with company stakeholders
- Collaborated with Engineering and Design team in conceptualizing and implementing a fully responsive and consistent design system throughout the platform focused on producing a gamified customer intake user experience which increased customer product satisfaction by 52%
- Created lo-fi designs and design architecture while working with Engineering team to efficiently ship 2 core products. Designed 4+ marketing pages and social media content, increasing overall social media presence and customer conversion rate by 25%

Product Designer / ThrillX Design Agency

Toronto I May 2022 - Jul 2022

DESIGN SKILLS + TOOLS

Wireframing Design Systems

Motion Design User Experience

Ilustration & Graphics Ideation

Heuristic Evaluation User Task Flows
Rapid Prototyping Interaction Design

Responsive Web Design Copy Writing

NON - PROFIT WORK

UX/UI Consultant + Youth Mentor / Her Idea

June 2022 to Present

- Designed a user-friendly website through focus on user experience and optimization efforts.
- Mentoring high school students in design thinking, empowering them to develop impactful projects for annual project showcase gala.
- Guided a mentee s design thinking journey, resulting in a competitive +\$5,000 grant for their project.
- · Working with founder to design and develop a mentoring app.

GRAPHICS WORK

Marketing + Graphic Designer / Trigo Inc

March 2024 to Present

- Creating comprehensive marketing materials for a rental verification company, including social media graphics, email campaigns, internal marketing assets, and a user-friendly website.
- Developed a cohesive visual identity for the company conference by designing a high-quality print poster banner and table skirt that aligned seamlessly with brand guidelines.
- Partnered closely with the company founder to identify key user needs and deliver 5+ high-quality design solutions per week, driving growth and customer engagement.

EDUCATION

University of Washington I 2022

Major: Interactive Media Design

Minor: Visual Media Arts

Dean's List - Multiple quarters (4+)