

KingSolomon Aniegboka

Product Designer (UI/UX)

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PROFESSIONAL SUMMARY

Product Designer with 3+ years of experience designing web and mobile products across HR Tech, SaaS, fintech, and real estate. Skilled in user flows, wireframes, high-fidelity UI, interactive prototyping, and scalable design systems using Figma. Passionate about creating accessible, responsive experiences and collaborating closely with product managers and engineers to deliver user-centered solutions that meets business needs..

PROFESSIONAL EXPERIENCE

WRNLY

Remote

Product Designer

November 2025 - May 2026

- Created user flows, wireframes, and high-fidelity interfaces for new product features.
- Worked closely with product managers and engineers from concept through implementation.
- Improved accessibility and responsive behavior across desktop and mobile experiences.
- Refined designs using stakeholder feedback and iterative usability improvements.
- Created interactive prototypes in Figma to validate user flows and communicate product interactions before development.

BUILDING BLOQUES

Remote

Product Designer

October 2024 - September 2025

- Designed and delivered 3+ responsive websites and 2 mobile applications, with post-launch feedback showing measurable improvements in usability and interface consistency.
- Led complete product redesigns for 2 digital products, directly improving user satisfaction scores based on structured post-launch reviews.
- Collaborated with developers and stakeholders across 5+ concurrent projects, maintaining design quality and hitting delivery targets across all of them.
- Set up team workflows in Notion and Miro that improved handoffs and reduced back-and-forth between design and development.

TRANSFORMIFY

Remote

Product Designer

July 2023 - August 2024

- Designed 100+ high-fidelity screens for web and mobile platforms, directly improving product engagement and usability across key user flows.
- Developed reusable components for the core design system, creating consistency across the product and reducing design time for new features.
- Created digital marketing materials and campaign banners that supported product visibility and contributed to user acquisition efforts.
- Managed 100+ concurrent design tasks in Jira while keeping cross-functional collaboration tight through Slack and Loom.

TECHNOBS

Remote

Intern Ui/Ux Designer

Jan 2023 - June 2023

- Contributed to wireframing and prototyping across 10 client projects, helping deliver polished, on-time results for each.
- Refined mobile interfaces for 2 clients by improving usability, visual hierarchy, and interaction flows based on feedback from senior designers.

FREELANCING

Ui/Ux Designer

Remote

May 2022 - Present

- Designed websites and digital products for 10+ clients across fintech, real estate, creator platforms, and SaaS, each project taken from discovery through to final handoff.
- Developed design systems and brand guidelines that gave clients consistent, scalable products they could build on after launch.
- Partnered closely with developers on implementation to make sure the shipped product matched the design intent without compromising quality.

TOOLS AND SKILLS

- **Design & UX:** Product Design, UX Strategy, User Research, Wireframing, Prototyping, Interaction Design, User Flows, Usability Testing, Accessibility, Responsive Design, Visual Design, UX Writing
- **Systems & Process:** Design Systems, Component Libraries, Design-to-Dev Handoff, Cross-functional Collaboration
- **Tools:** Figma, Framer, Miro, Canva, Jira, Notion, Slack, Lark, Loom
- **Technical:** HTML, CSS
- **Soft Skills:** Stakeholder Communication, Proactive Problem Solving, Attention to Detail, Structured Thinking

EDUCATION

NNAMDI AZIKIWE UNIVERSITY

Bachelor of Science in Computer Science