

YOUNG DENG

SENIOR PRODUCT/UX/UI
DESIGNER

EDUCATION

Stanford University Graduate School of Business

DESIGN THINKING

2022

Miami University

MASTER OF ARCHITECTURE

2011 - 2013

- > Full Graduate Assistantship and Tuition Waiver award

AWARDS

- > Multiple rewards from startup weekends & Hackathons 2019-2024
- > AIA Design rewards 2014-2016

TOOLS & SKILLS

- > Figma, Framer, Linear, Codex, Claude Code
- > UX/UI Design, Prototyping, Product Strategy, Visual Design, User Research, User Testing, Design Systems, Design Sprint Workshops, Group Facilitation, Design Ops.

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(Passcode: lolalola)

EXPERIENCE

ASPECT | SENIOR PRODUCT DESIGNER

Remote | 2024 - 2026

- > Hosted cross-functional design sprints and strategy workshops to align teams, shape product direction, and strengthen design ops and culture.
- > Designed complex B2B and B2C workflows for scheduling, messaging, user management, and workforce management.
- > Led 0 to 1 product design across multiple initiatives, including AI-native products with advanced data visualization and complex workflows, contributing to \$9.5M in annual savings for enterprise customers.

PORTICO CARE | FOUNDING PRODUCT DESIGNER

Seattle, WA | 2022 - 2023

- > Owned 0 to 1 design for two health tech products, connecting patients to care and empowering providers to grow their practices.
- > Defined the provider experience from strategy through delivery, including provider onboarding, profiles, creating MVPs and prototypes that supported early provider adoption and major funding rounds.

BITESIZE | PRODUCT DESIGNER

Remote | 2022 - 2024

- > Drove product ideation and prototyping, implemented gamification throughout the design process, led usability testing and rapid prototyping, and hosted weekly user meetings, increasing user retention by 37%.

YOUNG DESIGN STUDIO | FREELANCE DESIGNER

Seattle, WA | 2017 - 2021

- > Delivered 0 to 1 product design across startup and client projects as a sole designer, partnering directly with founders and teams to define product direction and launch websites, apps, and digital experiences.
- > Crafted user-centered VR paths and design for over 18,300 users.

MILLER HULL | ARCHITECTURE DESIGNER

Seattle, WA | 2013 - 2016

- > Shaped projects from concept to delivery across multidisciplinary teams and constraints. Contributed to AIA and BUILD recognized projects.