



Shahil Manandhar

UI/UX Designer and React Developer

“ Design isn't finished until somebody is using it. ”

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Socials

- Instagram: @shahahahahahhil
- Bento.me: bento.me/shahilmanandhar
- Blogs: blog.yarsalabs.com/author/shahil
- LinkedIn: shahil-manandhar-Oab252233

Certificates

- St. Xavier's College: Bachelor's in Information Management
- Google: UX Design
- Google: Project Management
- Meta: Front-end Developer

Languages

- English: Professional working
- Nepali: Native
- Hindi: Elementary

Experience

- Game Designer (UI/UX)** at **Yarsa Labs** (Present) - Pulchowk, Kathmandu
- UI Designer** at **Numeric Mind** -Part Time (July 2023 - 2024) - Naxal, Kathmandu
- React Developer** at **Wiseyak Inc.** (June 2022 - July 2023) - Naxal, Kathmandu
- UI/UX and Web Developer** at **Rolling Plans** -Internship (Mar - June 2022) - Bijulibazar, Kathmandu
- Graphics Designer and Video Editor** at **The Storyteller Nepal** (Jul 2019 - Jan 2020) - Jwagal, Lalitpur

Latest projects

- Website Design**: Designing engaging websites for newly launched games in following UX principles. www.yarsagames.com/games/
- WWF Animation Videos**: Animation and illustrating to save our wetlands project to aware locals about wetlands. www.wwfnepal.org

Skills

Design	Web Design	Mobile Design	Game Design	UX Laws	Wireframing	Prototyping	Design System	
	Development	React Three.js Remix	Tailwind	Mantine UI	MUI	Type script	Next JS	HTML

Project Involvement

- Might Survivor Force**: Arcard Game UI Design (October 2023)
- Yarsa Bazar**: UX Research & UI Design (Dec 2023)
- Oky Nepal**: Nepali Avatar Animation (November 2022)

Tools

Figma UI Design, prototyping	Photoshop Storyboard, Mockups	Illustrator Vector Design	After Effects Video Edit & Animation	
Git Hub Collaboration	Spline 3D Design	VS Code Code editor	Lens Studio AR/VR Design	Jira Project Planner