

# PATRICK MORGAN

## Product Designer & Creative Technologist

### EXPERIENCE

2024 2022	<b>Unknown Arts</b> Founder & Editorial Director	Los Angeles
	<p>Founded a digital publication on tech and creativity, growing to 6,200+ subscribers with &gt;40k monthly views and ~40% open rate.</p> <p>Featured in top industry publications, reaching a global audience across 128 countries.</p> <p>Organized events fostering community connection and growth</p>	
2023 2021	<b>JupiterOne</b> Principal Product Designer	Los Angeles
	<p>Designed a user-friendly interface for a proprietary query language, reducing time-to-value for new users.</p> <p>Drove adoption of design systems and informed product roadmap through cross-functional collaboration and design leadership.</p>	
2021 2019	<b>Signal Sciences (Fastly)</b> Senior Product Designer	Los Angeles
	<p>Designed a firewall rules engine, balancing security needs with intuitive UX.</p> <p>Led the creation of a cohesive product narrative through customer feedback synthesis, collaborative workshops, and storyboarding.</p>	
2019 2017	<b>Tenable</b> Product Designer	Los Angeles
	<p>Designed dashboards and data visualizations to make complex cyber risk data actionable and intuitive for decision-making.</p>	
2016 2014	<b>American Express</b> Design Engineer	New York
	<p>Built UI for a multi-brand platform used by Amex, Walmart, and Target, ensuring technical feasibility supported design quality.</p>	
2013 2012	<b>Leo Burnett</b> Brand Strategist	Chicago
	<p>Developed brand strategies using consumer research and cultural insights, creating impactful narratives for clients like Allstate and Sprint.</p>	

### EDUCATION

2014 2013	<b>General Assembly</b> Web Development Immersive	New York
2012 2008	<b>Davidson College</b> BA Political Science, Spanish Minor	Davidson, NC

### GET IN TOUCH

**Portfolio:** [patrickmorgan.org](http://patrickmorgan.org)

[patrick@patrickmorgan.org](mailto:patrick@patrickmorgan.org)

814-932-5342

*references available on request*

### SKILLS

#### Professional Fluency

<b>Design</b>	Product design Service design UX design UI design Interaction design Design systems Prototyping Prompt engineering Content strategy Workshop facilitation
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<b>Technical Proficiency</b>	HTML/CSS/Javascript Python Git Figma Framer Github Cursor
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<b>Certs</b>	Vanderbilt Prompt Engineering
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### ASK ME ABOUT

- Hosting creative gatherings
- AI projects that inspire me
- Books that shaped my year
- Creators I admire
- My improv days at The Second City