

About: A fresh graduate of MIT Institute of Design, Pune, specializing in XR (Extended Reality) Design. Currently working with Accenture as a UX designer. With a background in designing simulations for gamified learning, I'm passionate about enhancing user experiences and understanding systems and interactions. I enjoy creating for my instagram full of comics and animation.

Skills: XR (Extended Reality) Design, VR Design, AR Design, Prototyping, Low/High Fidelity Design, User Experience Design, User Testing, User Research, Video Editing, Interaction Design, Storyboarding, Illustration, Motion Design, User Interface, Wireframing, Game Design, Spatial Design, Accessibility, Narrative, System Design

Tools: Unity, Unreal Engine 5, Adobe Aero, Figma, Adobe XD, Shapes XR, Premiere Pro, After Effects, Illustrator, PhotoShop, Adobe Creative Suite

Work Experience:

1. User Experience Engineering Analyst: Accenture - Hyderabad

Sept 2025 – Current

2. XR Intern: ColorXpress Immersive Experience - SABIC Graduation Project

Jan 2025 – June 2025

- **Graduation Project:** Interned as an XR design intern at SABIC, a Saudi petrochemical company. Worked independently to ideate and design the VR prototype into the team's broader service vision.
- **ColorXpress Immersive Experience:** Developed a VR prototype on Unity, for an existing service as part of their revamp strategy.

3. PRISM Project: Digital Avatars - Samsung Internship

July 2024 – Aug 2024

- **Research & Usability Testing:** Conducted usability testing and secondary research on virtual avatars to assess user experience and identify areas for improvement.
- **Ideation and Prototype Development:** Ideated and created 4 interactive prototypes for engaging experiences with Samsung's virtual avatars, incorporating research insights.
- **Presentation & Concept Communication:** Presented research findings, design concepts, and prototypes in weekly team meetings to demonstrate progress and gather feedback.

4. Design Associate: Content & Design team - Knolskape, Bangalore

April 2022 – May 2023

- **Simulation Design & Customization:** Designed and customized 5+ simulations. Worked as the main designer for 1 new simulation from start to finish. Also worked on creating mock-ups for client-specific requirements.
- **Feature Development & Ideation:** Actively participated in brainstorming sessions and contributed to the design and development of new platform features.

5. Creative Designer: Content team - Knolskape, Bangalore

July 2019 – April 2022

- **Course Content Design & Development:** Designed and enhanced the visual and instructional design for 20+ courses, including the creation of handouts, supplemental materials, and the development of content for 2 new courses.
- **Video Production & Editing:** Edited and produced videos for marketing and self-paced learning, assisting with video shoots, vendor management, and asset creation for 15+ video-based courses.
- **Content Management Systems (CMS):** Implemented and managed content management systems and tracking tools to streamline course creation and content management processes for over 30+ courses.

6. Content Intern: Content team - Knolskape, Bangalore

Feb 2019 – June 2019

- **Course Content Design & Optimization:** Developed a standardized design framework for course content, streamlining the content creation process and improving efficiency by 20% through experimentation and content creation strategies.

Education:

1. **MIT-Institute of Design, Pune** | M. Des - Immersive Media Design (2023 - 2025)
2. **M.O.P Vaishnav College for Women, Chennai** | B.Sc Visual Communication (2015 - 2018)