# Rebecca

Qianmu

Yang

www.qianmuworks.com qianmuworks@gmail.com

# **EXPERIENCE**

#### Junior Graphic Designer | May 2023 - Present

Hilight Creative Studio Inc. I New York, NY

- Collaborate with the marketing team and assist the Art Director in achieving an authentic Japanese aesthetic by designing and developing menus, social media campaigns, window displays, and packaging for over 30+ KYURAMEN franchise restaurants.
- Led multiple design projects across branding, packaging, and promotional campaigns for diverse clients, including TBAAR, MAIKO MATCHA, restaurants, home goods brands, and law firms.

# UX Design Intern | March 2023- September 2023

Yay Tour Inc. I New York, NY

- Conducted comprehensive user research, including surveys, A/B testing, and observational studies, to derive insights that guided app enhancements and improved user satisfaction.
- Collaborated with engineering teams to refine user-centric UI designs, leading to improved user engagement and app performance

#### Graphic Designer Contractor I July 2022 - April 2023

ATMOSIScience Inc. I New York, NY

- Created a design system for the marketing of the current product line, including brochures, posters, and a website, which significantly improved sales and customer engagement.
- Designed a comprehensive design language for the packaging of Humidi-Cure, which was adopted by the company and applied to all marketing materials and product packaging; it is currently on display in NYC area stores.

### UX Design Intern I May 2022 - August 2022

GoWin Tech Co. I Hong Kong, China

- Designed and developed a website for T-Time Hong Kong (part of the Hong Kong China News Agency), handling wireframe creation, user research, and high-fidelity prototyping; the website was successfully launched in August 2022.
- Contributed to the development of a mobile app for Jober, supporting its design and functionality; the app was launched on Google Play in June 2022.

### **EDUCATION**

### Parsons School of Design | Aug 2019 - May 2023

Bachelor of Fine Arts in Industrial and Product Design

Minor: Fashion Communication

Relevant Courseworks: Human Factors, Models, Mockups and Prototype, Materials & Manufacturing Process, CD: Digital Product design, CD: Interaction design, etc.

**SKILLS** 

| 2D          | 3D         | Visual        | Programing |
|-------------|------------|---------------|------------|
| Figma       | SolidWorks | Video Editing | Arduino    |
| Photoshop   | Fusion 360 | After Effect  | HTML/CSS   |
| Illustrator | KeyShot    | Prototyping   | Python     |
| InDesign    | Rhino 3D   |               | JavaScrip  |

#### CERTIFICATE

Foundations of UX Design by Google | Coursera Certificate, Jun 2022 Python for Everyone by University of Michigan | Coursera Certificate, Feb 2024

LANGUAGE

**ENGLISH FLUENT** 

**CHINESE FLUENT**